

CURVES IN \mathbb{R}^3 AND FRENET APPARATUS

Note Title

10/1/2008

Let I be an open interval in \mathbb{R}

$a < t < b$ or even $a < t$ (infinite open interval)
or even $t < b$

$$\alpha(t) = (\alpha_1(t), \alpha_2(t), \alpha_3(t))$$

$\alpha_1, \alpha_2, \alpha_3 : \mathbb{R} \rightarrow \mathbb{R}$ (real valued fns.)

$\alpha_1, \alpha_2, \alpha_3 : \text{EUCLIDEAN COORDINATE FNS.}$

If α_1, α_2 and α_3 are differentiable then α is differentiable.

DEFINITION: CURVE in \mathbb{R}^3
is a DIFFERENTIABLE function $\alpha: I \rightarrow \mathbb{R}^3$
from an open interval $I \subset \mathbb{R}$ into \mathbb{R}^3

EXAMPLES :

1. STRAIGHT LINE:

$$\begin{aligned}\mathcal{L}(t) &= \mathbf{P} + t\mathbf{q}, \quad \mathbf{q} \neq \mathbf{0} \\ &= (P_1 + tq_1, P_2 + tq_2, P_3 + tq_3)\end{aligned}$$

is a straight line through the point $\mathbf{P} = \mathcal{L}(0)$ in the direction \mathbf{q} .

2. HELIX

$$\mathcal{L}: t \rightarrow (a \cos t, a \sin t, 0)$$

is a circle on the xy plane

If: every point on the circle is displaced linearly in the z -axis then it is an Helix.

$$\mathcal{L}: t \rightarrow (a \cos t, a \sin t, bt)$$

where $a > 0$, $b \neq 0$
 \uparrow if $b=0$, it is a circle.
radius of the cylinder \times



TANGENT VECTOR

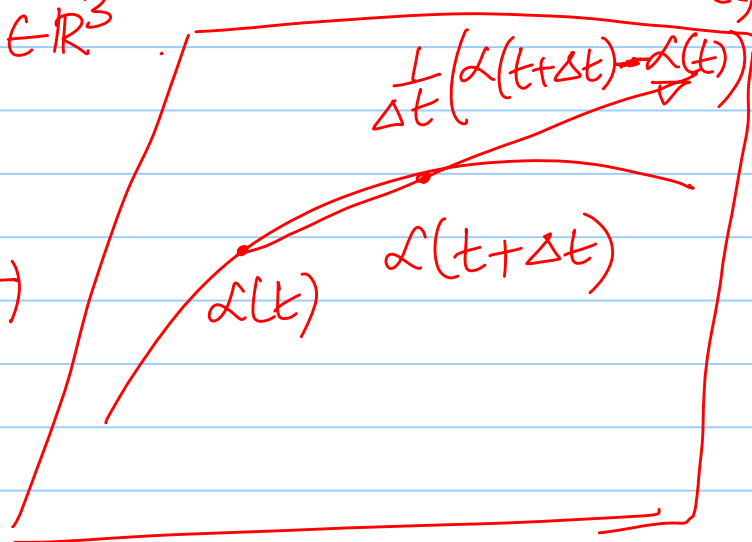
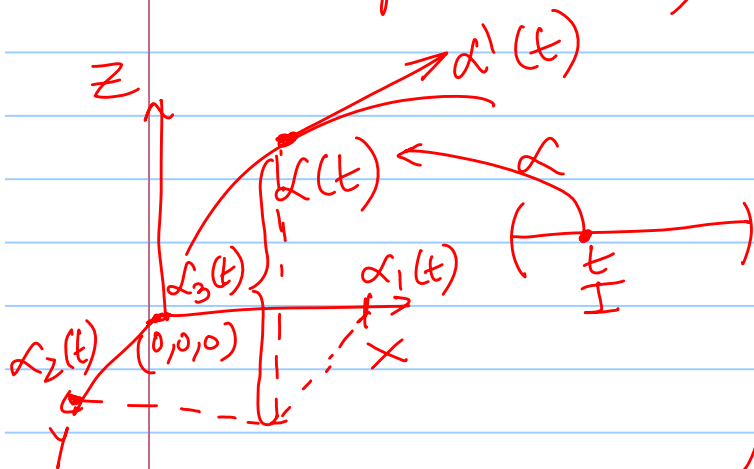
Let $\alpha: I \rightarrow \mathbb{R}^3$ be the curve with

$$\alpha = (\alpha_1, \alpha_2, \alpha_3).$$

For each $t \in I$, the velocity vector of α at t is the tangent vector

$$\alpha'(t) = \left(\frac{d\alpha_1}{dt}(t), \frac{d\alpha_2}{dt}(t), \frac{d\alpha_3}{dt}(t) \right)$$

at the point $\alpha(t) \in \mathbb{R}^3$



EXAMPLE.

STRAIGHT LINE

$$\mathcal{L}(t) = (p_1 + tq_1, p_2 + tq_2, p_3 + tq_3)$$

$$\mathcal{L}(t+\Delta t) = (p_1 + (t+\Delta t)q_1, p_2 + (t+\Delta t)q_2, p_3 + (t+\Delta t)q_3)$$

$$\mathcal{L}(t+\Delta t) - \mathcal{L}(t) = (\Delta tq_1, \Delta tq_2, \Delta tq_3)$$

$$\frac{1}{\Delta t} (\mathcal{L}(t+\Delta t) - \mathcal{L}(t)) = (q_1, q_2, q_3) = \mathcal{Q}$$

the direction vector

All velocity vectors are parallel to each other and is same as the direction vector. Only the point of application changes as t changes.

HELIUM $\mathcal{L}(t) = (a \cos t, a \sin t, bt)$

$$\mathcal{L}'(t) = (-a \sin t, a \cos t, b) \mathcal{L}(t)$$

HELIUM raises constantly since z coordinate of $\mathcal{L}'(t)$ is a constant

REPARAMETRIZATION OF CURVES

Given any curve a new curve can be constructed that follows the same path as the given curve.

These two curves which look exactly the same would be different in their velocity vectors $\alpha'(t)$

Constructing such new curves is called reparametrization

DEFINITION. Let $\alpha: I \rightarrow \mathbb{R}^3$ be a curve
Let $h: J \rightarrow I$ be a
differentiable function from an open interval $J \subseteq \mathbb{R}$ to I .

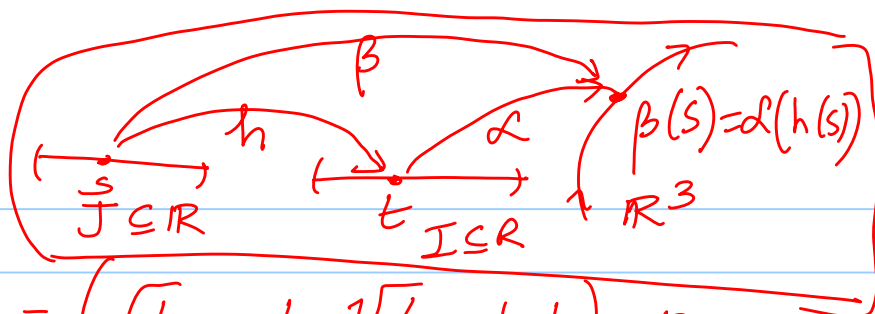
Then $\beta = \alpha \circ h: J \rightarrow \mathbb{R}^3$ is
a curve called reparametrization of α by h .

For each $s \in J$, the new curve β is at the point $\beta(s) = \alpha(h(s))$

Check the velocity of β :

$$\beta'(s) = \alpha'(h(s)) \cdot h'(s)$$

EXAMPLE



Let $\alpha(t) = (\sqrt{t}, t \cdot \sqrt{t}, 1-t)$ on

$$I: 0 < t < 4$$

Let $h(s) = s^2$ on $J: 0 < s < 2$

then

$$\beta(s) = \alpha(h(s)) = \alpha(s^2)$$

$$= (s, s^3, 1-s^2)$$

$$\alpha'(t) = \left(\frac{1}{2\sqrt{t}}, \frac{3}{2}\sqrt{t}, -1 \right)$$

$$\beta'(s) = (1, 3s^2, -2s)$$

$$\beta'(s) = \alpha'(h(s)) \cdot h'(s)$$

$$\alpha'(h(s)) = \left(\frac{1}{2\sqrt{h(s)}}, \frac{3}{2}\sqrt{h(s)}, -1 \right)$$

$$= \left(\frac{1}{2\sqrt{s^2}}, \frac{3}{2}\sqrt{s^2}, -1 \right) = \left(\frac{1}{2s}, \frac{3}{2}s, -1 \right)$$

$$\boxed{h'(s) = 2s} \therefore \beta'(s) = (1, 3s^2, -2s)$$

LENGTH OF A CURVE SEGMENT

Curve Segment of a curve α is a part of α for $[a, b] \subset I$, a closed interval.

Speed of a curve : $\|\alpha'(t)\|$
at a point $\alpha(t)$

Length of a curve segment $\int_a^b \|\alpha'(t)\| dt$.

Regular Curve: A curve where $\|\alpha'(t)\| \neq 0$
for any value of $t \in I$

Reparameterization of a Regular Curve to Unit Speed Curve : ARC-LENGTH PARAMETRIZATION

Let us reparameterize the curve α starting from a point $\alpha(a)$, $a \in I$

$$\text{Let } s(t) = \int_a^t \|\alpha'(t)\| \cdot dt$$

Thus $\frac{ds}{dt} = \|\alpha'\|$. Since α is regular
 $\|\alpha'\| \neq 0$

Therefore $\frac{ds}{dt} > 0$

\therefore functions have a maxima or minima

$\therefore s$ is monotonic.

$\therefore s^{-1}$



$\frac{dt}{ds}$ is also > 0 since $\frac{ds}{dt} > 0$

$\beta(s) = \alpha(t(s))$ is the reparametrization we need.

$$\beta'(s) = \alpha'(t(s)) \cdot \frac{dt}{ds}(s)$$

$$\|\beta'(s)\| = \frac{dt}{ds}(s) \cdot \|\alpha'(t(s))\| = \frac{dt}{ds}(s) \cdot \frac{ds}{dt}(t(s)) = 1$$

EXAMPLE ARC LENGTH PARAMETRIZATION

HEUx

$$\alpha(t) = (a \cos t, a \sin t, bt)$$

$$\alpha'(t) = (-a \sin t, a \cos t, b)$$

$$\|\alpha'(t)\|^2 = \alpha'(t) \cdot \alpha'(t)$$

$$= a^2 \sin^2 t + a^2 \cos^2 t + b^2$$

$$= a^2 + b^2$$

$$\|\alpha'(t)\| = \sqrt{a^2 + b^2} = c \text{ (a constant)}$$

$$s(t) = \int_0^t c \cdot dt = ct.$$

arc length \nearrow

$$s = ct \quad \therefore t = \frac{s}{c}$$

$$\therefore \beta(s) = \alpha\left(\frac{s}{c}\right) = \left(a \cos \frac{s}{c}, a \sin \frac{s}{c}, \frac{bs}{c}\right)$$

It is easy to see that $\|\beta'(s)\| = 1$

What is the derivative of a unit vector field?

(like the tangents of β , since $\|\beta'(s)\| = 1$)

$$\text{Let } \|v\| = 1 \Rightarrow \|v\|^2 = 1 \Rightarrow v \cdot v = 1$$

Differentiating both sides of the eqn.

$$v' \cdot v + v \cdot v' = 0$$

$$2v' \cdot v = 0$$

$$v' \cdot v = 0$$

$\therefore v$ and v' are \perp_v to each other.

\therefore For an arc-length parametrized curve β , since $\|\beta'\| = \|T\| = 1$

T' is \perp_v to T .
Tangent vector of β

That is the normal vector at the point of β . Let $\|T'\| = \kappa$ (curvature)

$$N = \frac{T'}{\|T'\|} = \frac{T'}{\kappa}$$

FRENET FORMULAS (Frenet Apparatus)

- Finding an orthogonal coordinate system at every point on the curve β .
- There are many such systems. One of which is Frenet frame.
- They should change smoothly over the curve.

Let $\beta: I \rightarrow \mathbb{R}^3$ be a unit-speed curve.

$$\|\beta'(s)\| = 1 \text{ for each } s \in I$$

Let $T = \beta'$ be the unit tangent vector on β

$T' = \beta''$ measures the way curve is turning in \mathbb{R}^3

(It is a straight line if $T' = \beta'' = 0 \Rightarrow$ No turning)

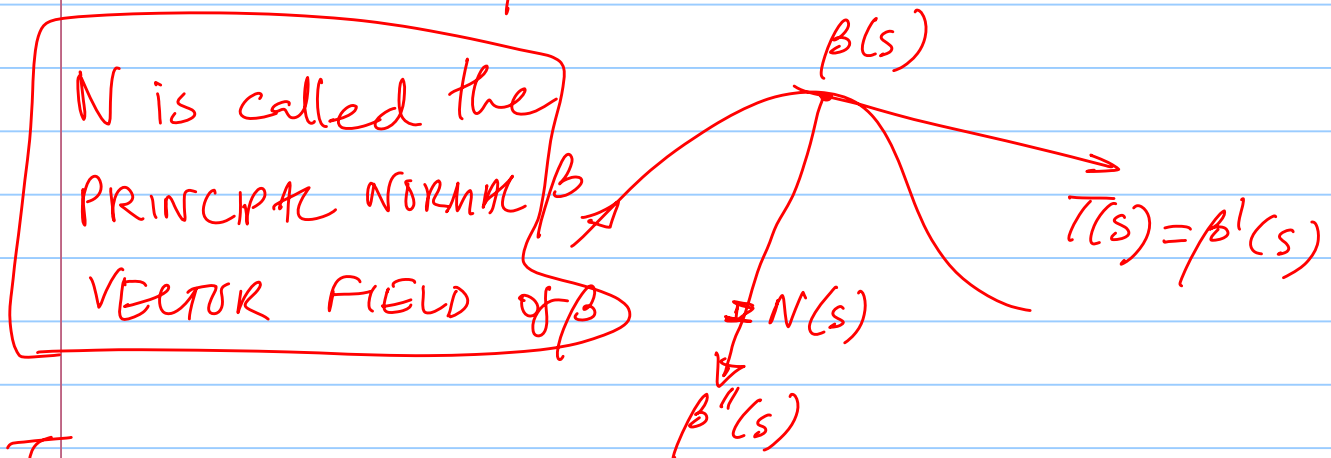
$\kappa(s) = \|T'(s)\|$ is the curvature at $\beta(s)$

$$\text{Unit vector } \vec{N}(s) = \frac{T'(s)}{\|T'(s)\|} = \frac{T'(s)}{\kappa} \quad \boxed{N \cdot T = 0}$$

Let $\kappa \neq 0$ (In order to compute N)

$\therefore \kappa > 0$

$N = \frac{T'}{\kappa}$ tells the direction in which β is turning at each pt.



The vector field $B = T \times N$ on β is called the BINORMAL vector field of β .

T , N , and B are mutually orthogonal to each other and form an orthogonal coordinate frame at every point on the curve. This frame is called a Frenet frame.

The idea is to use the Frenet frame to study the curves as much as possible instead of using the natural frame field $(U_1, U_2, U_3 \rightarrow xyz)$ since the Frenet field has all the information about the curve whereas natural frame has none.

Derivatives of $T, N,$ and B

$$T' = \kappa N$$

We know $B' \cdot B = 0$ since B is a unit vector field.

$$B \cdot T = 0 \Rightarrow B' \cdot T + B \cdot T' = 0$$

$$\Rightarrow B' \cdot T + \underbrace{B \cdot \kappa \cdot N}_{=0} = 0$$

$$\Rightarrow B' \cdot T = 0 = 0$$

$\Rightarrow B'$ and T are \perp to each other

B' is \perp to both B and T , $\therefore B' \parallel N$

$$\Rightarrow \underline{B' = -\tau N} \quad \tau \text{ is the TORSION}$$

T, N and B form an orthogonal coordinate system.

\therefore any vector V can be expressed as

$$V = (V \cdot T)T + (V \cdot B)B + (V \cdot N)N$$

Let us now express N' in this form.

$$N' = (N' \cdot T) \cdot T + (N' \cdot B) \cdot B + \underbrace{(N' \cdot N)}_{=0} \cdot N$$

$$\begin{array}{l} N \cdot T = 0 \\ \Rightarrow N' \cdot T + N \cdot T' = 0 \\ N' \cdot T + N \cdot \kappa \cdot N = 0 \\ \boxed{N' \cdot T = -\kappa} \end{array} \left| \begin{array}{l} N \cdot B = 0 \\ \Rightarrow N' \cdot B + N \cdot B' = 0 \\ N' \cdot B + N \cdot \tau \cdot N = 0 \\ N' \cdot B = \tau \end{array} \right. \begin{array}{l} = 0 \\ \therefore N \text{ is a unit} \\ \text{vector field.} \end{array}$$

$$\therefore N' = -\kappa T + \tau B$$

$$\boxed{\begin{array}{l} T' = \kappa N \\ N' = -\kappa T + \tau B \\ B' = -\tau N \end{array}}$$

EXAMPLE Frenet frame for a
Unit-speed helix

$$\beta(s) = \left(a \cos \frac{s}{c}, a \sin \frac{s}{c}, \frac{bs}{c} \right)$$

where $c = \sqrt{a^2 + b^2}$ and $a > 0$

$$T(s) = \left(-\frac{a}{c} \sin \frac{s}{c}, \frac{a}{c} \cos \frac{s}{c}, \frac{b}{c} \right)$$

$$T'(s) = \left(-\frac{a}{c^2} \cos \frac{s}{c}, -\frac{a}{c^2} \sin \frac{s}{c}, 0 \right)$$

$$K(s) = \|T'(s)\| = \frac{a}{c^2} = \frac{a}{a^2 + b^2} > 0$$

$$N(s) = \frac{T'(s)}{K(s)} = \left(-\cos \frac{s}{c}, -\sin \frac{s}{c}, 0 \right)$$



[N points straight into the axis of the cylinder
of the helix]

$$B(s) = \left(\frac{b}{c} \sin \frac{s}{c}, -\frac{b}{c} \cos \frac{s}{c}, \frac{a}{c} \right)$$

$$B'(s) = \left(\frac{b}{c^2} \cos \frac{s}{c}, \frac{b}{c^2} \sin \frac{s}{c}, 0 \right) \therefore \tau = \frac{b}{a^2 + b^2}$$

FRENET APPROXIMATION OF A CURVE

Let us do a Taylor series expansion of β for small values of s .

$$\beta(s) \sim \beta(0) + s \cdot \beta'(0) + \frac{s^2}{2} \beta''(0) + \frac{s^3}{6} \beta'''(0)$$

$$\beta'(0) = T_0 \quad (T_0 = T(0))$$

$$\beta''(0) = \kappa_0 N_0$$

$$\begin{aligned} \beta''' &= (\kappa N)' = \kappa' \cdot N + \kappa \cdot N' \\ &= \kappa' \cdot N + \kappa \cdot (-\kappa T + \tau B) \end{aligned}$$

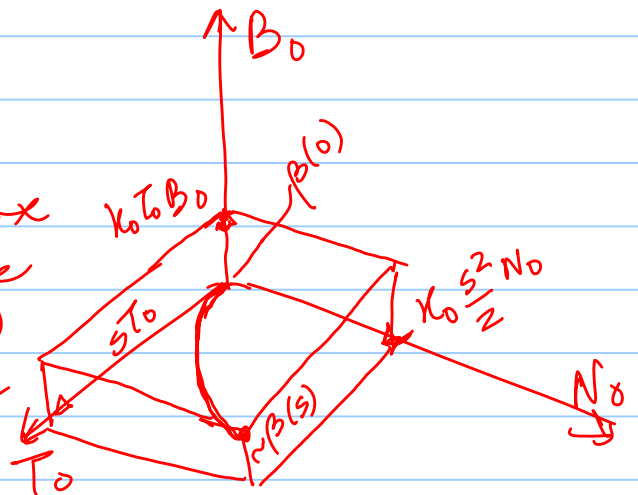
$$\beta(s) \sim \beta(0) + s T_0 + \frac{s^2}{2} \cdot \kappa_0 N_0 + \frac{s^3}{6} \cdot \kappa_0 \tau_0 \cdot B_0$$

One term: Same as starting pt.

Two terms: linear approx:
along the tgl. vector

Three terms: Best quadratic approx
parabola on T-N plane
(osculating plane)

Four terms: Twist from the osculating
plane - Torsion.



Note when $\kappa_0 = 0$, it is a straight line approximation.

\therefore A curve is a st. line iff $\|\tau'\| = \kappa = 0$

Note when $\tau = 0$, the curve is planar.

Let β be a unit speed curve with $\kappa > 0$
 β is a plane curve $\Leftrightarrow \tau = 0$

β is a unit speed curve with a
CONSTANT CURVATURE $\kappa > 0$ and
TORSION $\tau = 0$

the β is a part of a circle

(circle has const. curvature (> 0) & torsion = 0
since it is planar)