



# Lecture 12 Recognition

Prof. Dr. Davide Scaramuzza

sdavide@ifi.uzh.ch

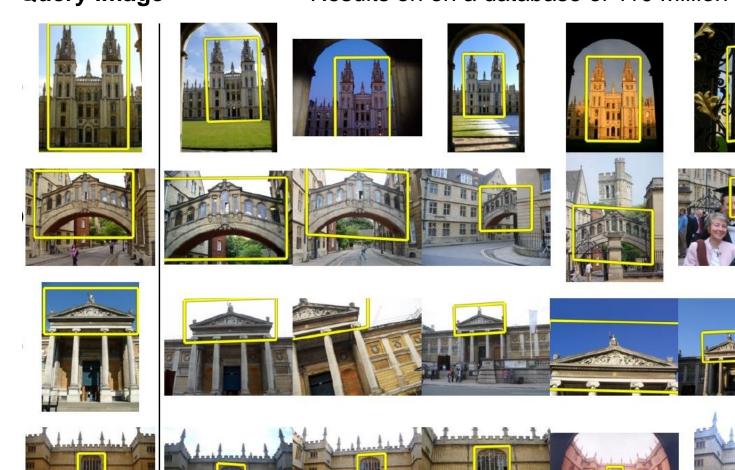
## Outline

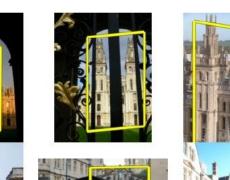
- Recognition applications and challenges
- Recognition approaches
- Classifiers
- K-means clustering
- Bag of words
- Oral Exam Instructions and Example questions

# Application: large-scale retrieval

#### **Query image**

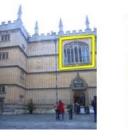
Results on on a database of 110 Million images













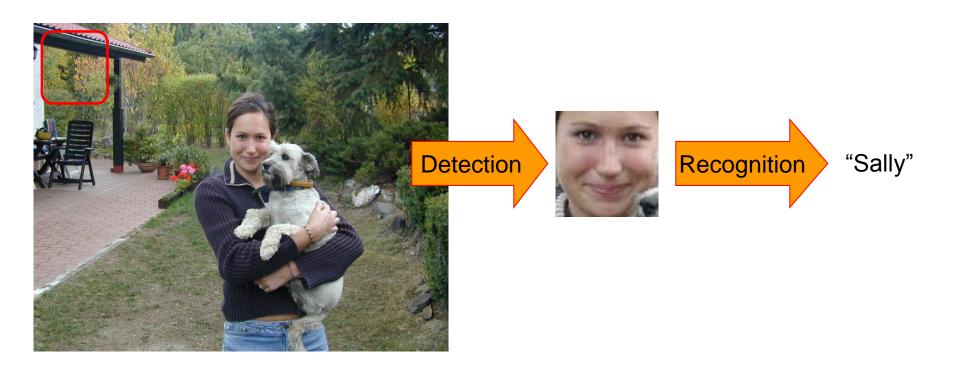
## Application: recognition for mobile phones



- This is becoming real:
  - Lincoln Microsoft Research
  - Point & Find, Nokia
  - SnapTell.com (Amazon)
  - Google Goggles

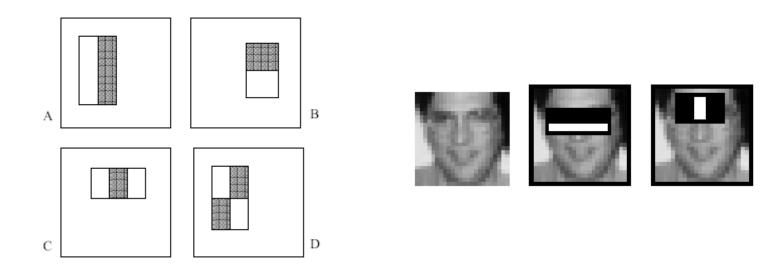
# Application: Face recognition

See iPhoto, Picasa, Facebook



## Application: Face recognition

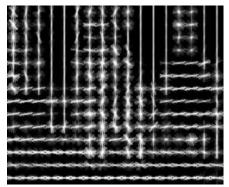
- Detection works by using four basic types of feature detectors
  - The white areas are subtracted from the black ones.
  - A special representation of the sample called the integral image makes feature extraction faster.



# Application: pedestrian recognition

Detector: Histograms of oriented gradients (HOG)







## Challenges: object categorization

How to recognize ANY car











How to recognize ANY cow





# Challenges: object intra-class variations













# Challenges: context and human experience



## Outline

- Recognition challenges
- Recognition approaches
- Classifiers
- K-means clustering
- Bag of words
- Review of the course
- Evaluation of the course

## Evolution of focus in recognition research

1960-1990 Polygonal objects

1990-2000 Faces, characters, planar objects

2000-today Any kind of object







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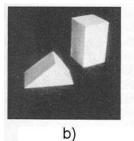




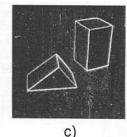








d)





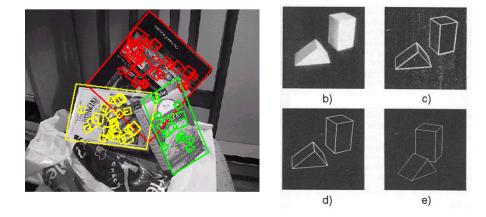




## Two schools of approaches

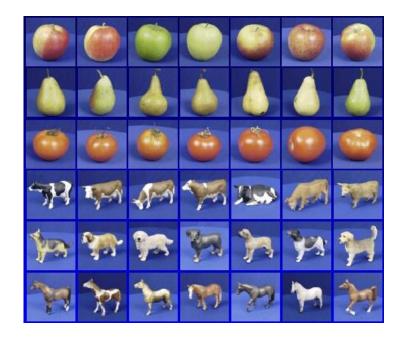
#### Model based

- Tries to fit a model (2D or 3D) using a set of corresponding features (lines, point features)
  - Example: SIFT matching and RANSAC for model validation



#### Appearance based

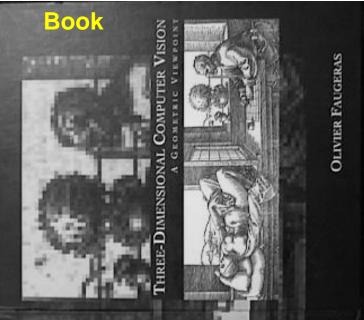
- The model is defined by an image or a set of images of the same object
  - Example: template matching can be thought as a simple object recognition algorithm (the template is the object to recognize); disadvantage of template matching: it works only when the image matches exactly the query



# Example of 2D model-based approach

Q: Is this Book present in the Scene?

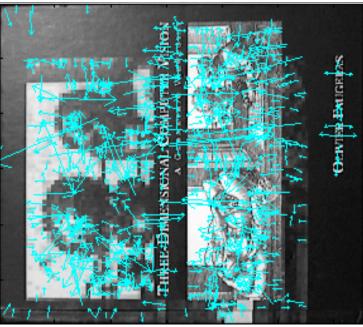




# Example of 2D model-based approach

Q: Is this Book present in the Scene?

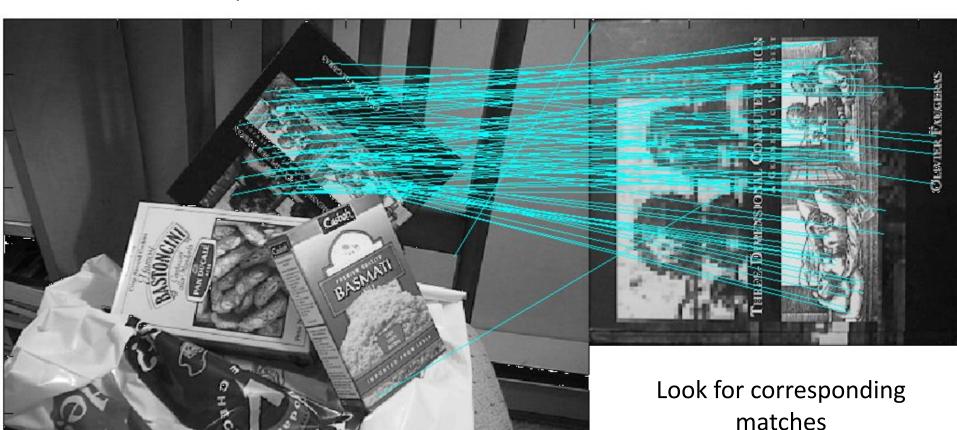




Extract keypoints in both images

# Example of 2D model-based approach

Q: Is this Book present in the Scene?

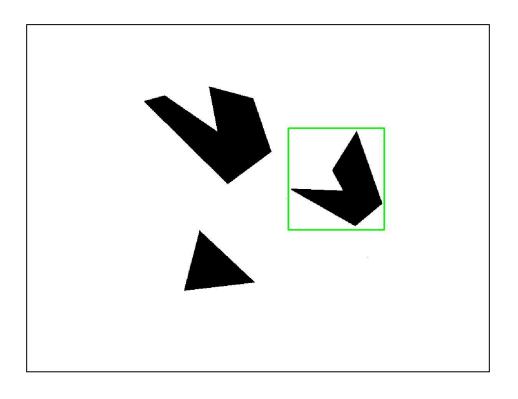


Most of the Book's keypoints are present in the Scene

⇒ A: The Book is present in the Scene

# Example of appearance-based approach: Simple 2D template matching

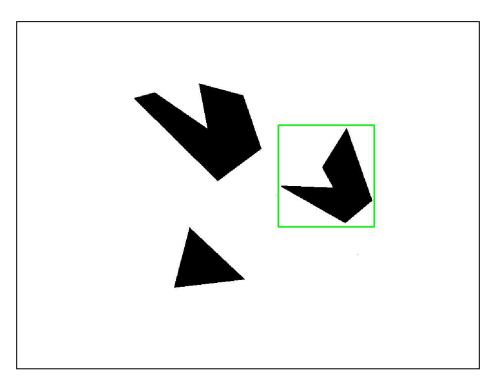
- The model of the object is simply an image
- A simple example: Template matching
  - Shift the template over the image and compare (e.g. NCC or SSD)
  - Problem: works only if template and object are identical

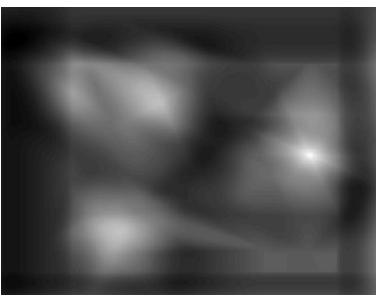




# Example of appearance-based approach: Simple 2D template matching

- The model of the object is simply an image
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## What is the goal of object recognition?

#### Goal

- Either
  - say yes/no as to whether an object is present in an image
- Or
  - categorize an object: determine what class it belongs to (e.g., car, apple, etc)

#### How to display the result to the user

- Bounding box on object
- Full segmentation



Is it or is it not a car?



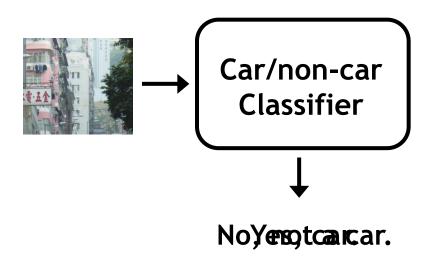
Bounding box on object



Full segmentation

## Detection via classification: Main idea

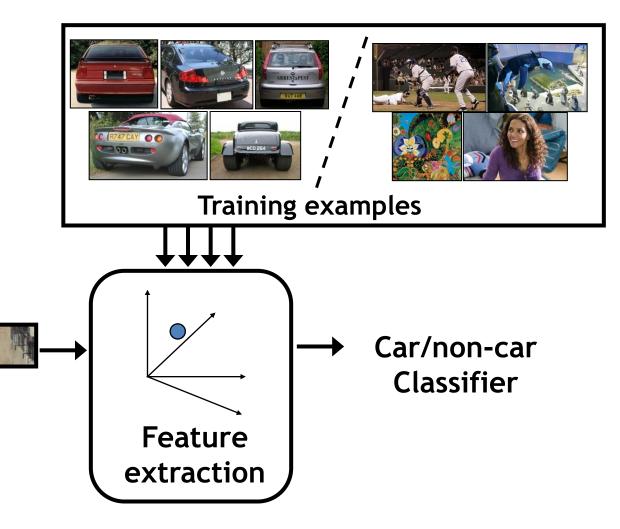
Basic component: a **binary** classifier



### Detection via classification: Main idea

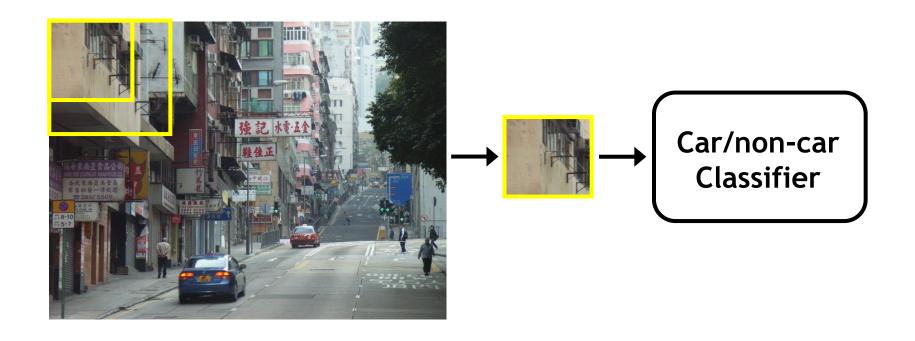
# More in detail, we need to:

- Obtain training data
- 2. Define features
- 3. Define classifier

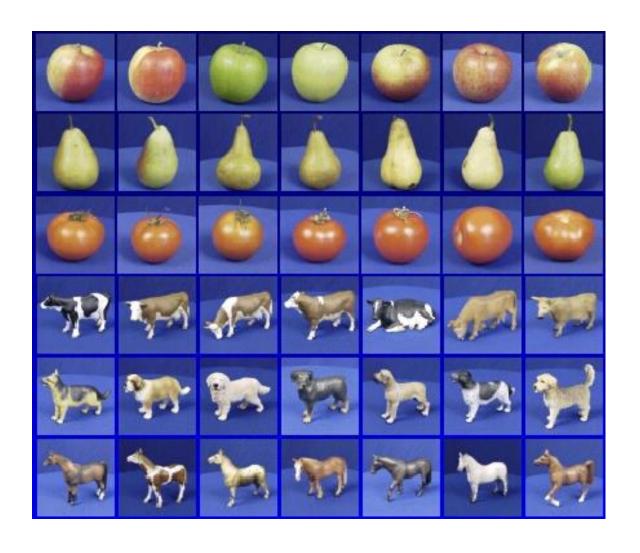


### Detection via classification: Main idea

- Consider all subwindows in an image
  - Sample at multiple scales and positions
- Make a decision per window:
  - "Does this contain object category X or not?"



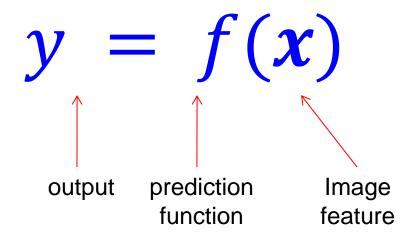
## Generalization: the machine learning approach



## Generalization: the machine learning approach

 Apply a prediction function to a feature representation of the image to get the desired output:

## The machine learning framework

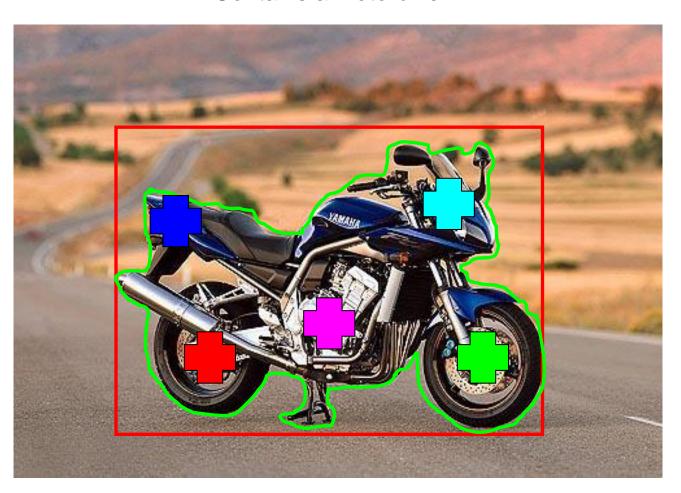


- **Training:** given a *training set* of labeled examples  $\{(x_1, y_1), ..., (x_N, yN)\}$ , estimate the prediction function f by minimizing the prediction error on the training set
- **Testing:** apply f to a never-before-seen test example x and output the predicted value y = f(x)

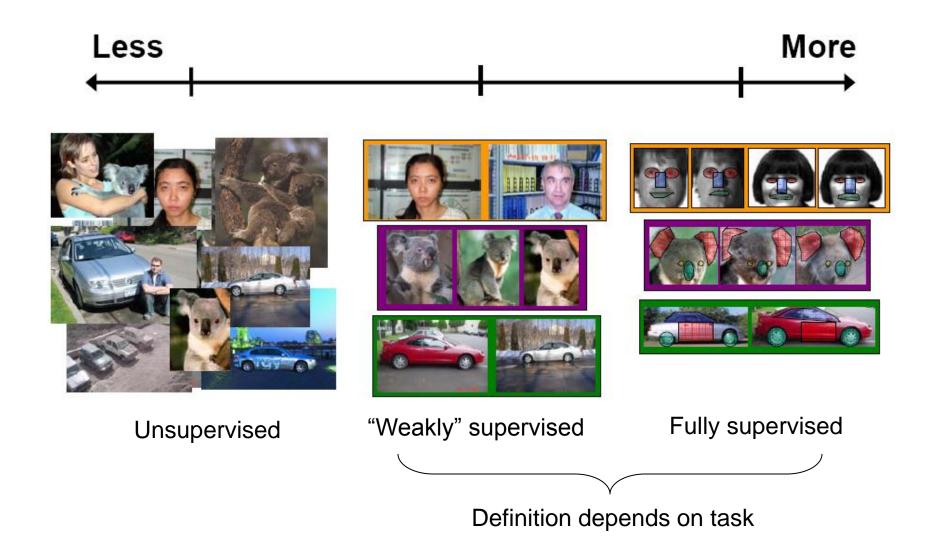
# Recognition task and supervision

 Images in the training set must be annotated with the "correct answer" that the model is expected to produce

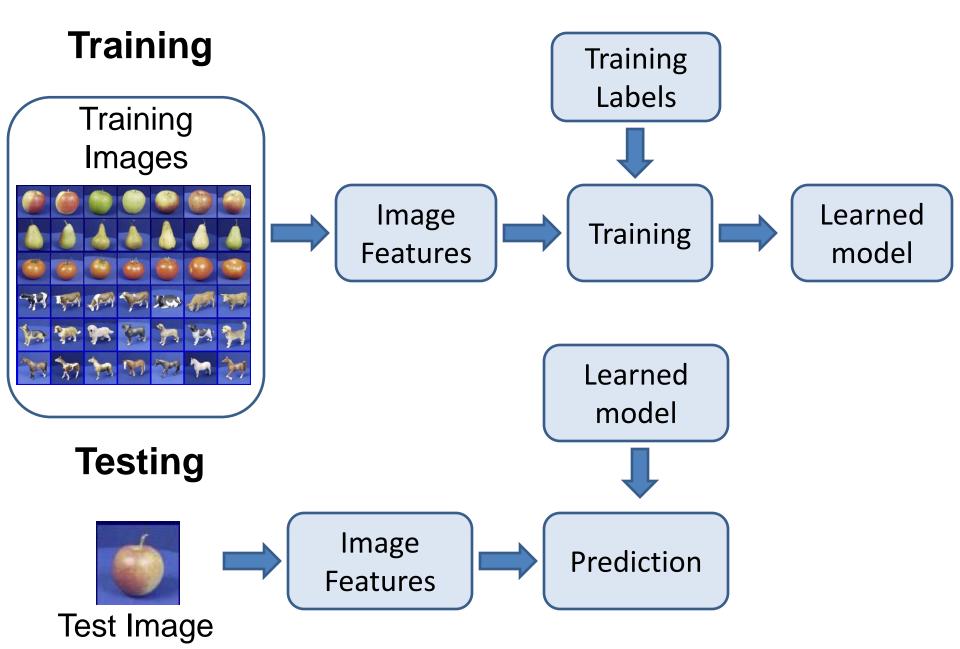
Contains a motorbike



# Spectrum of supervision



# Steps



## Examples of possible features

Blob features



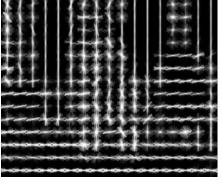
Image Histograms





 Histograms of oriented gradients (HOG)

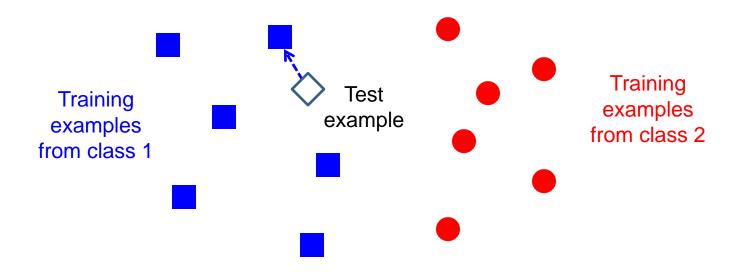




## Classifiers: Nearest neighbor

Features are represented in the descriptor space

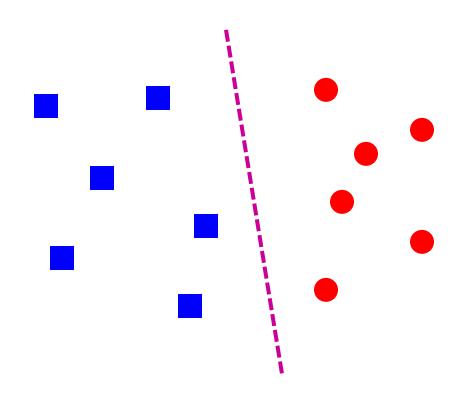
(Ex. What is the dimensionality of the descriptor space for SIFT features?)



f(x) = label of the training example nearest to x

- All we need is a distance function for our inputs
- No training required!
- Problem: need to compute distances to all training examples! (what if you have 1 million training images?)

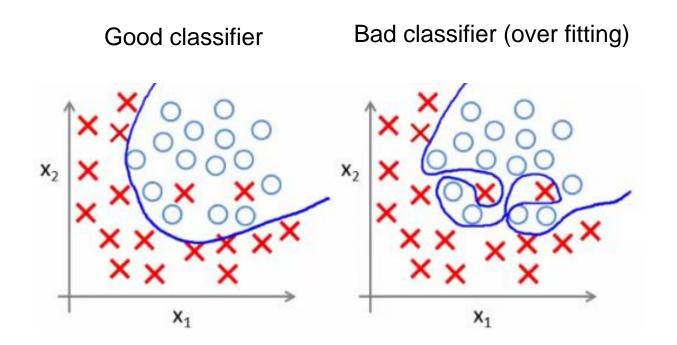
## Classifiers: Linear



• Find a *linear function* to separate the classes:

$$f(\mathbf{x}) = sgn(\mathbf{w} \cdot \mathbf{x} + b)$$

## Classifiers: non-linear

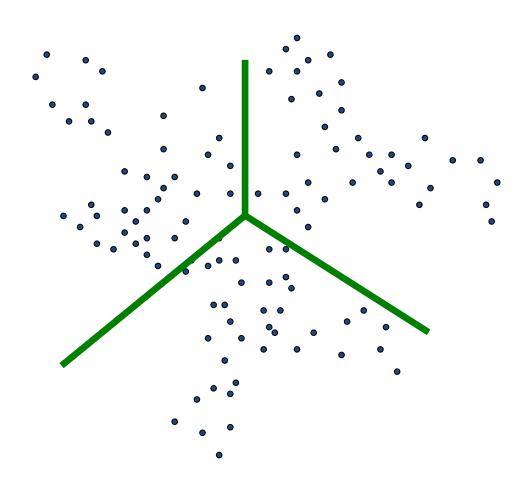


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## How do we define a classifier?

- We first need to cluster the training data
- Then, we need a distance function to determine to which cluster the query image belongs to



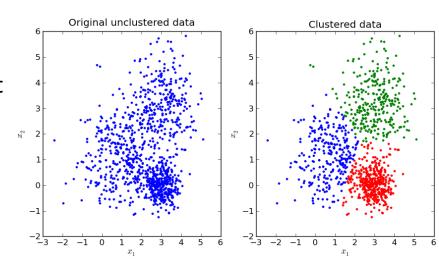
## K-means clustering

- k-means clustering is an algorithm to partition n observations into k clusters in which each observation  $x_i$  belongs to the cluster with center  $m_i$
- It minimizes the sum of squared Euclidean distances between points  $m{x}_j$  and their nearest cluster centers  $m{m}_i$

$$D(X,M) = \sum_{i=1}^{k} \sum_{j=1}^{n} (x_j - m_i)^2$$

#### Algorithm:

- Randomly initialize k cluster centers
- Iterate until convergence:
  - Assign each data point  $x_j$  to the nearest center  $m_i$
  - Recompute each cluster center as the mean of all points assigned to it



### K-means demo



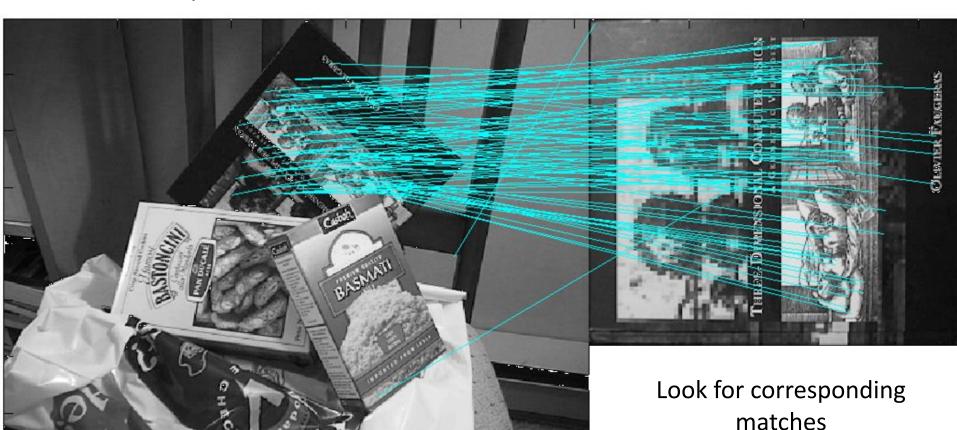
Source: http://shabal.in/visuals/kmeans/1.html

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## Review: Feature-based object recognition

Q: Is this Book present in the Scene?



Most of the Book's keypoints are present in the Scene

⇒ A: The Book is present in the Scene

## Taking this a step further...

Find an object in an image



?



Find an object in multiple images



?



Find multiple objects in multiple images

As the number of images increases, feature based object recognition becomes computationaly more and more expensive



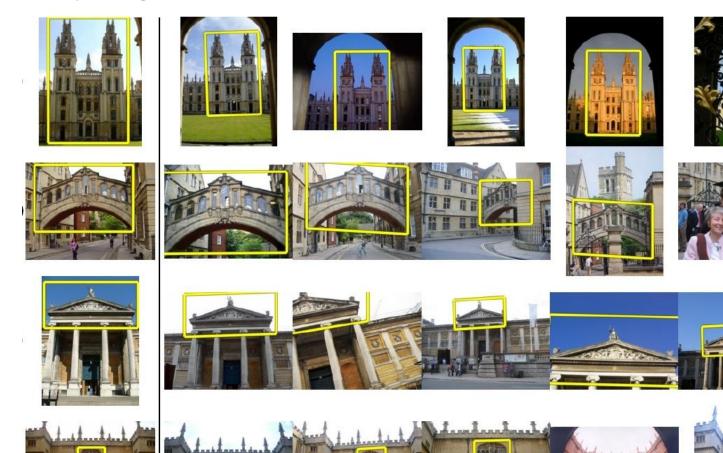
?



## Application: large-scale image retrieval

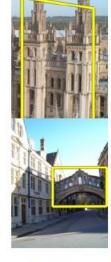
#### **Query image**

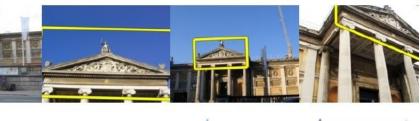
Results on on a database of 100 million images

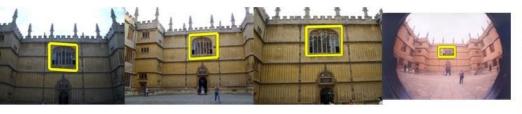


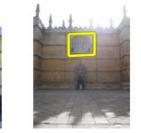


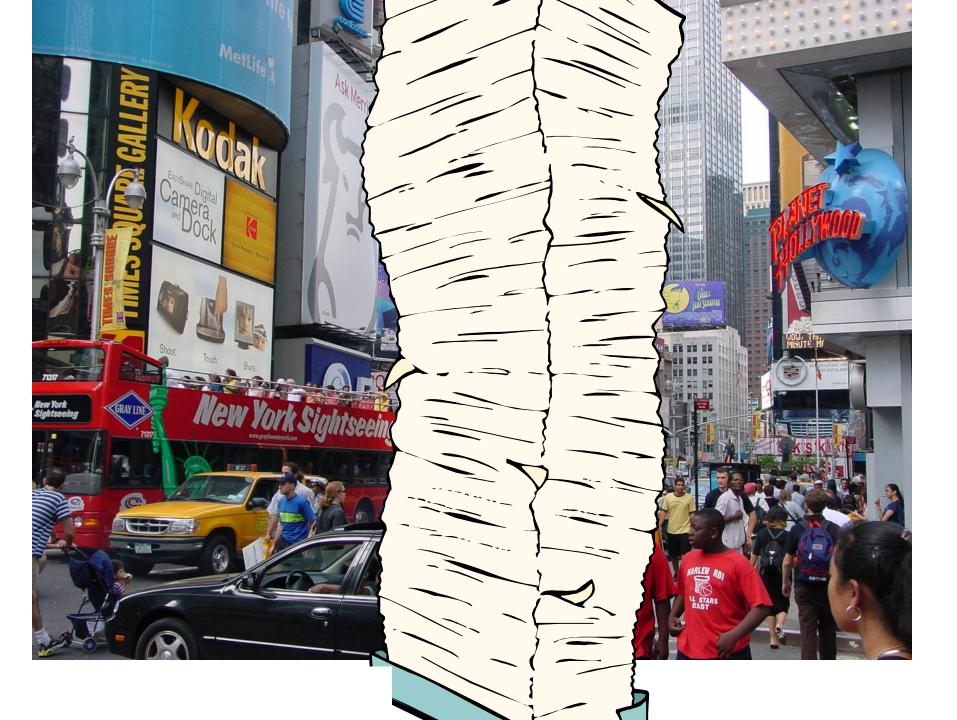






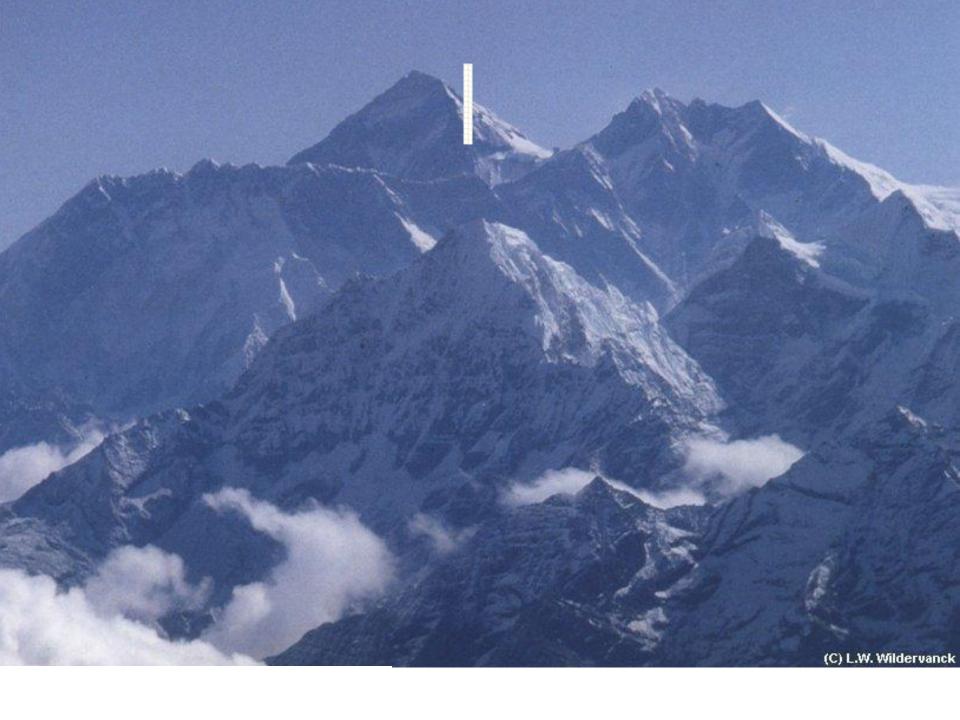








Slide Credit: Nister



#### Fast visual search

Query in a database of 110 million images in 5.8 seconds

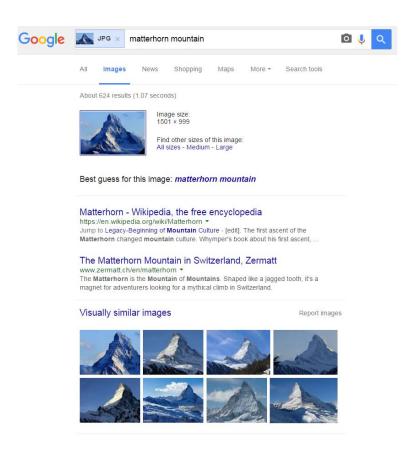


"Video Google", Sivic and Zisserman, ICCV 2003

"Scalable Recognition with a Vocabulary Tree", Nister and Stewenius, CVPR 2006.

### Bag of Words

- Extension to scene/place recognition:
  - Is this image in my database?
  - Robot: Have I been to this place before?



#### Indexing local features: inverted file text

- For text documents, an efficient way to find all pages on which a word occurs is to use an index
- We want to find all *images* in which a feature occurs
- How many distinct SIFT or BRISK features exist?
  - SIFT  $\rightarrow$  Infinite
  - BRISK-128  $\rightarrow 2^{128} = 3.4 \cdot 10^{38}$
- Since the number of image features may be infinite, before we build our visual vocabulary we need to map our features to "visual words"
- Using analogies from text retrieval, we should:
  - Define a "Visual Word"
  - Define a "vocabulary" of Visual Words
  - This approach is known as "Bag of Words" (BOW)

#### Index

"Along I-75," From Detroit to Florida: inside back cover "Drive I-95," From Boston to Florida: inside back cover 1929 Spanish Trail Roadway; 101-102,104 511 Traffic Information; 83 A1A (Barrier Isi) - I-95 Access; 86 AAA (and CAA); 83 AAA National Office: 88 Abbreviations, Colored 25 mile Maps; cover Exit Services; 196 Travelogue; 85 Africa; 177 Agricultural Inspection Stns: 126 Ah-Tah-Thi-Ki Museum: 160 Air Conditioning, First; 112 Alabama: 124 Alachua: 132 County; 131 Alafia River: 143 Alapaha, Name; 126 Alfred B Maclay Gardens; 106 Alligator Alley; 154-155 Alligator Farm, St Augustine; 169 Alligator Hole (definition); 157 Alligator, Buddy; 155 Alligators; 100,135,138,147,156 Anastasia Island; 170 Anhaica; 108-109,146 Apalachicola River; 112 Appleton Mus of Art; 136 Aquifer; 102 Arabian Nights; 94 Art Museum, Ringling; 147 Aruba Beach Cafe: 183 Aucilla River Project; 106 Babcock-Web WMA: 151 Bahia Mar Marina; 184 Baker County; 99 Barefoot Mailmen; 182 Barge Canal; 137 Bee Line Expy; 80 Belz Outlet Mall: 89 Bernard Castro; 136 Big "I"; 165 Big Cypress: 155,158 Big Foot Monster; 105 Billie Swamp Safari: 160 Blackwater River SP; 117 Blue Angels A4-C Skyhawk; 117 Atrium; 121 Blue Springs SP; 87 Blue Star Memorial Highway; 125 Boca Ciega; 189 Landing; 146 Boca Grande: 150 Napitaca: 103

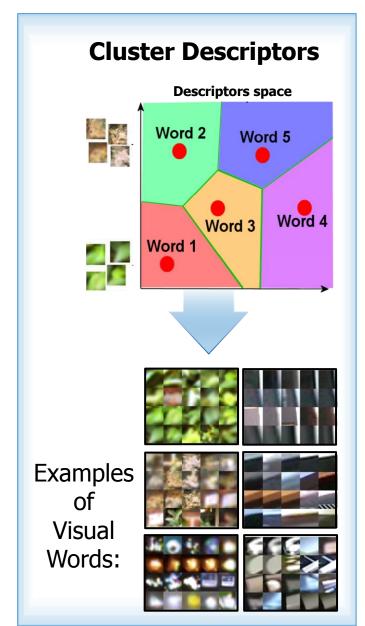
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## Building the Visual Vocabulary







## Efficient Place/Object Recognition

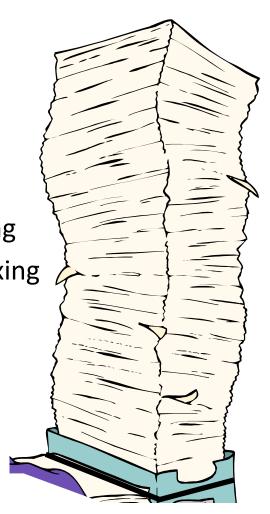
 We can describe a scene as a collection of words and look up in the database for images with a similar collection of words

 What if we need to find an object/scene in a database of millions of images?

Build Vocabulary Tree via hierarchical clustering

Use the Inverted File system for efficient indexing

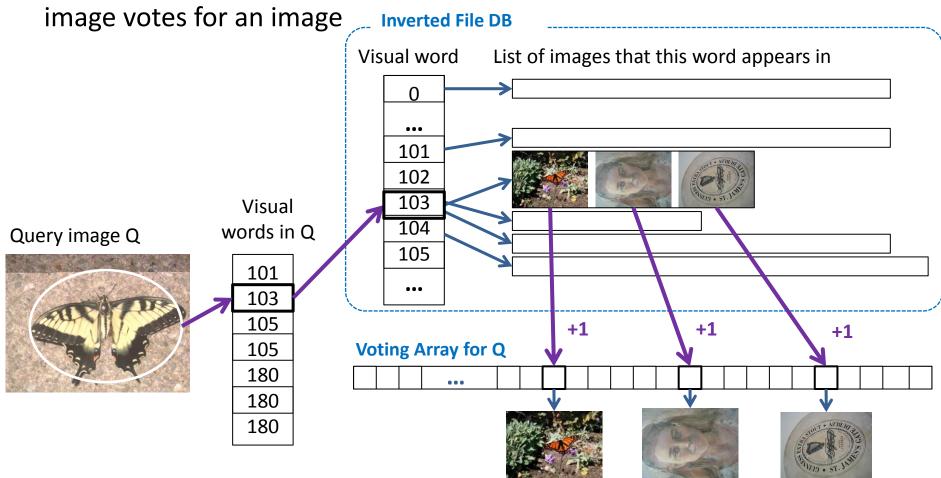
[Nister and Stewénius, CVPR 2006]

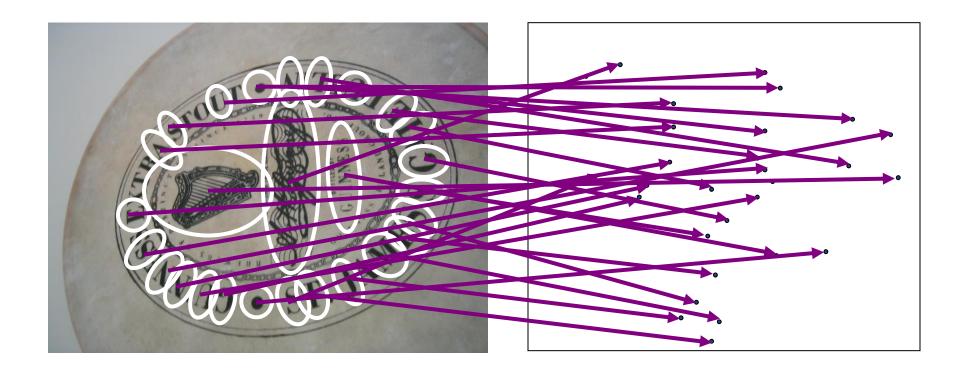


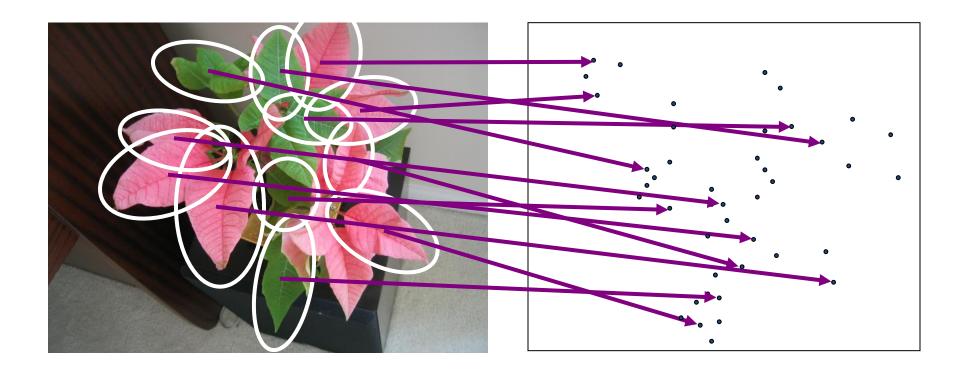
#### Inverted File index

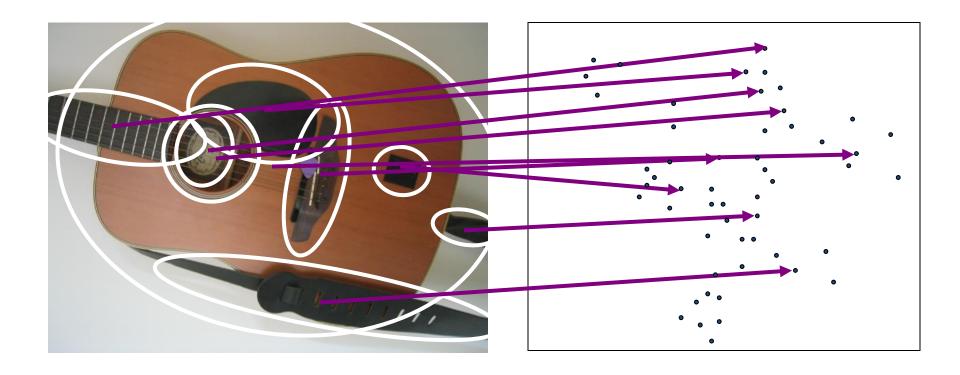
- Inverted File DB lists all possible visual words
- Each word points to a list of images where this word occurs

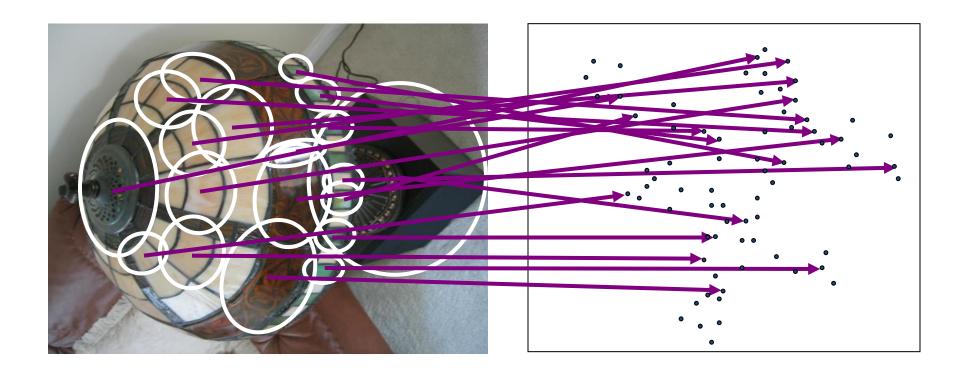
Voting array: has as many cells as images in the DB – each word in query

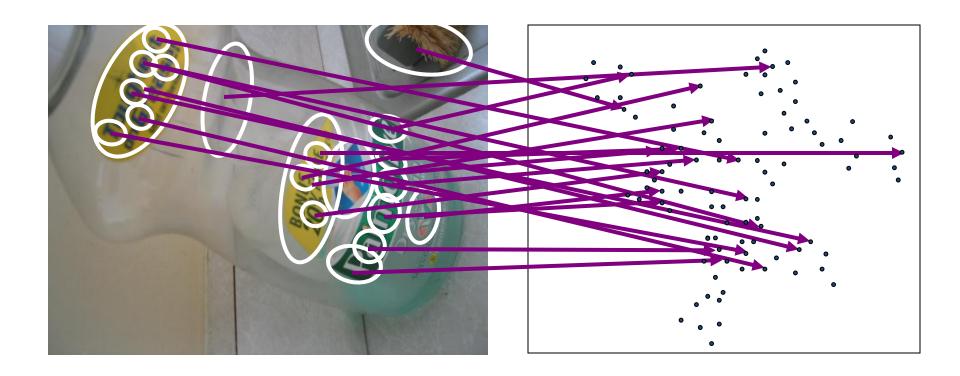


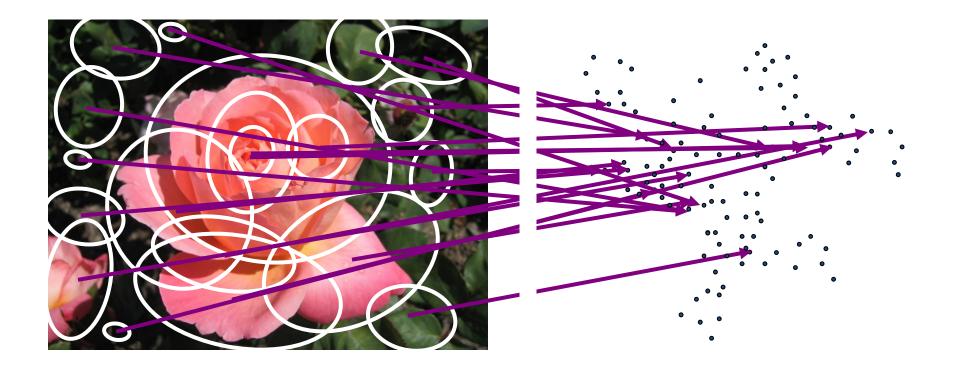




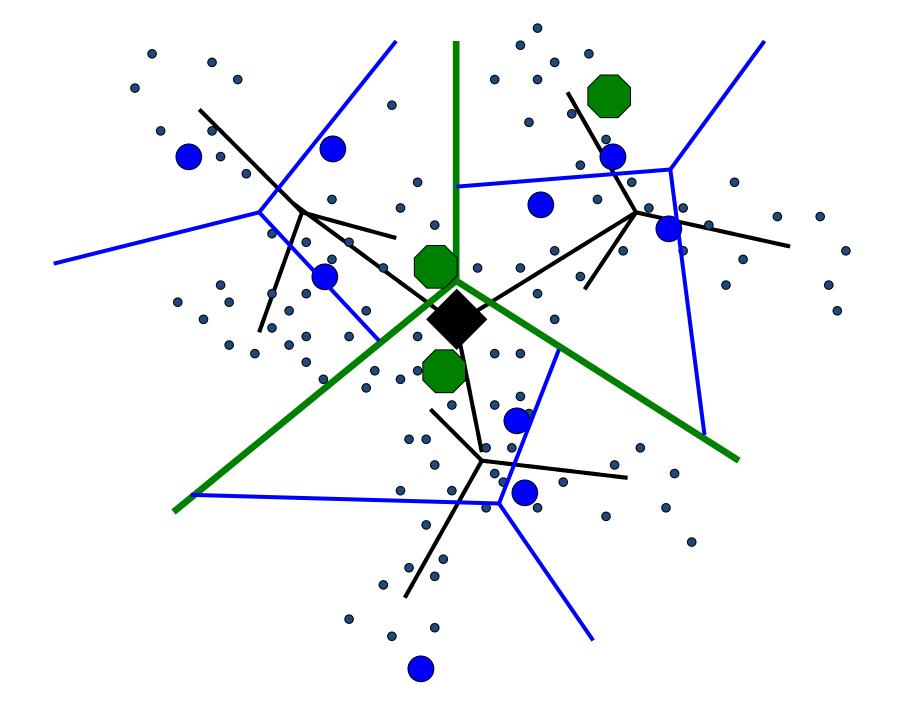


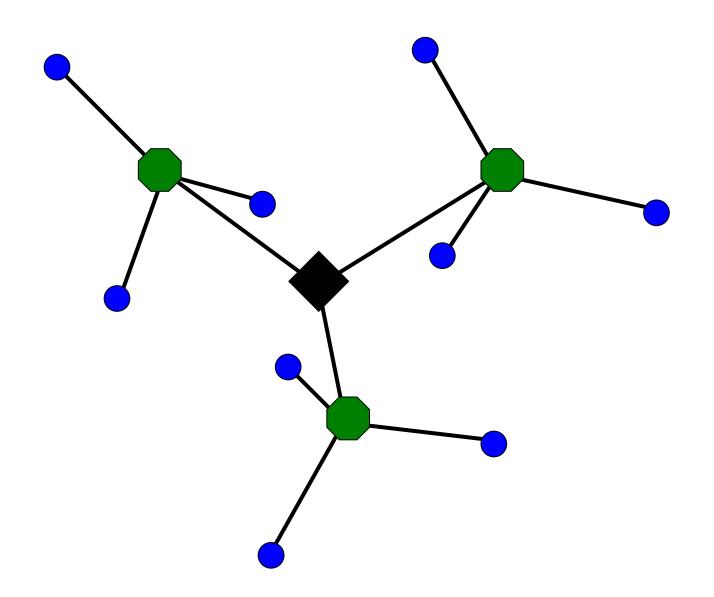


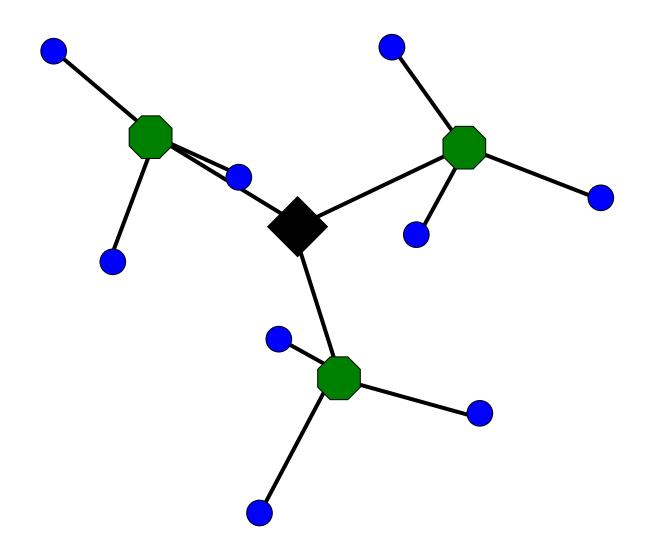


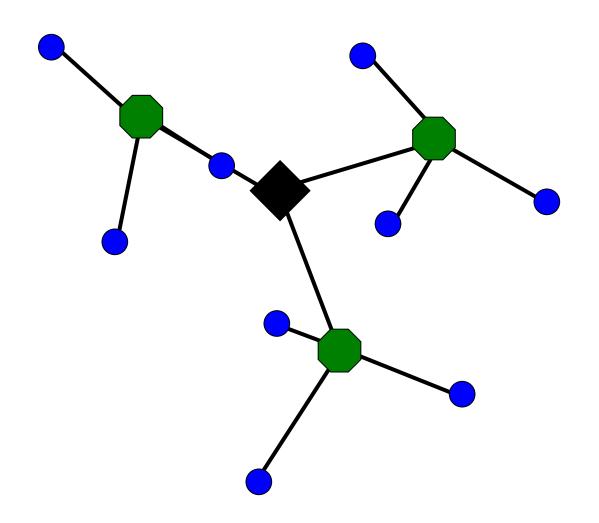


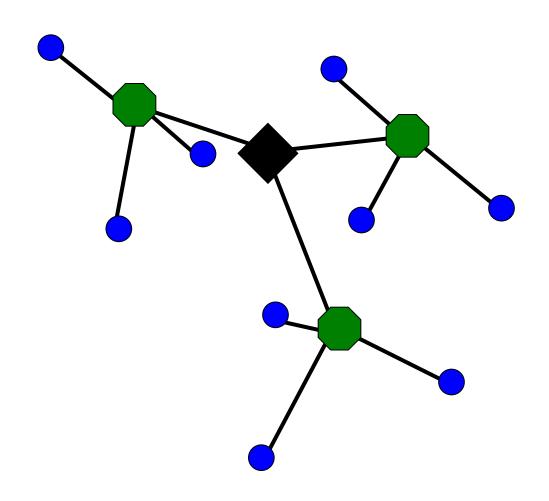


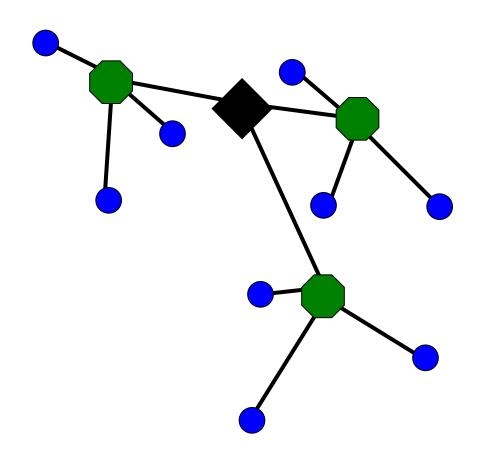


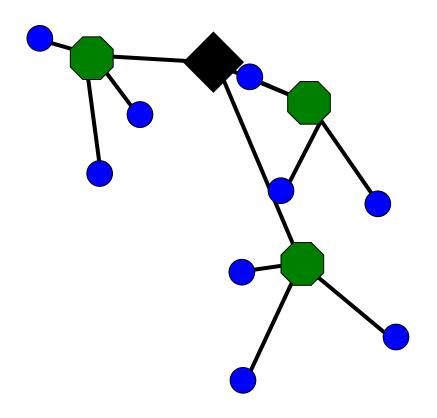


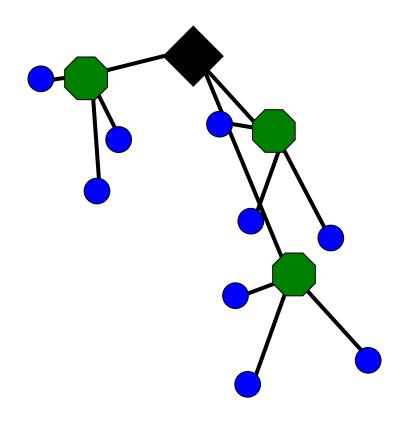


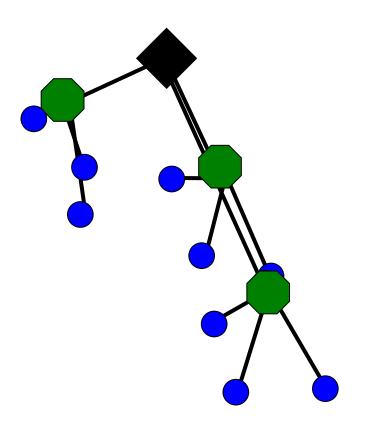


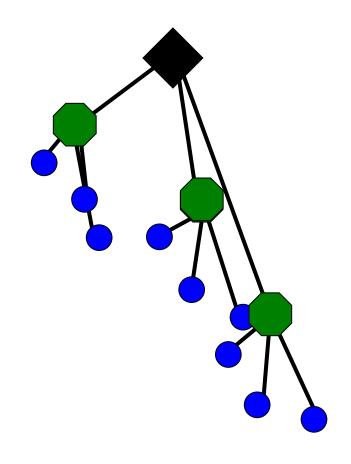


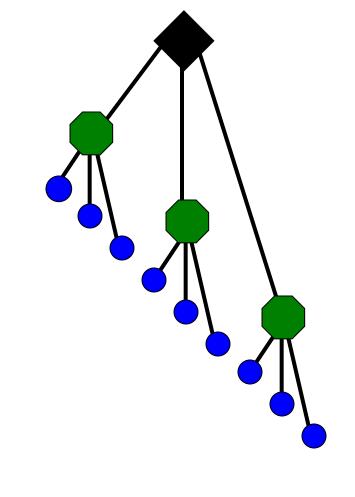


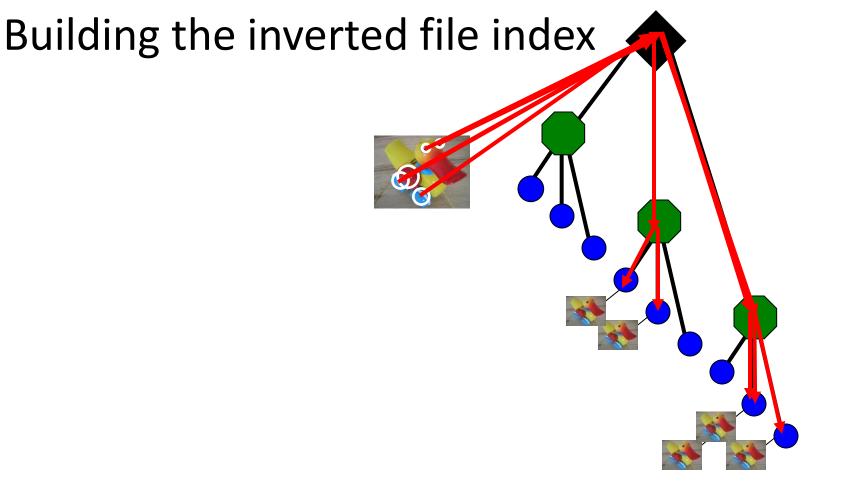


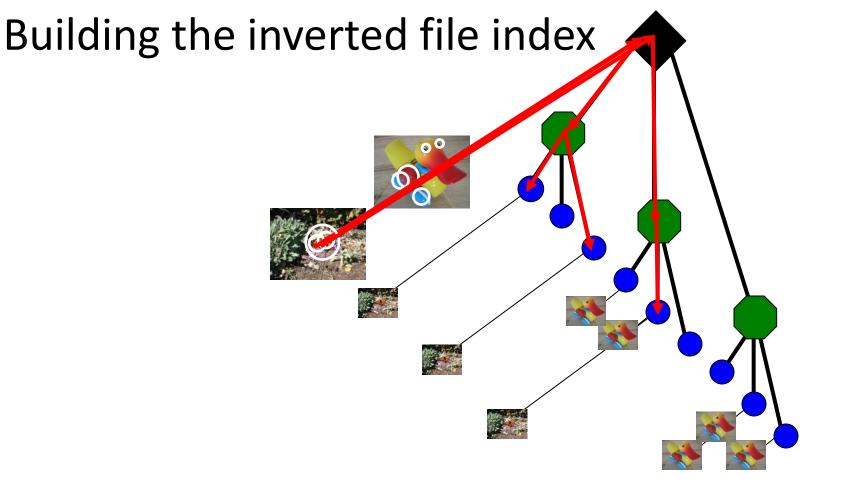


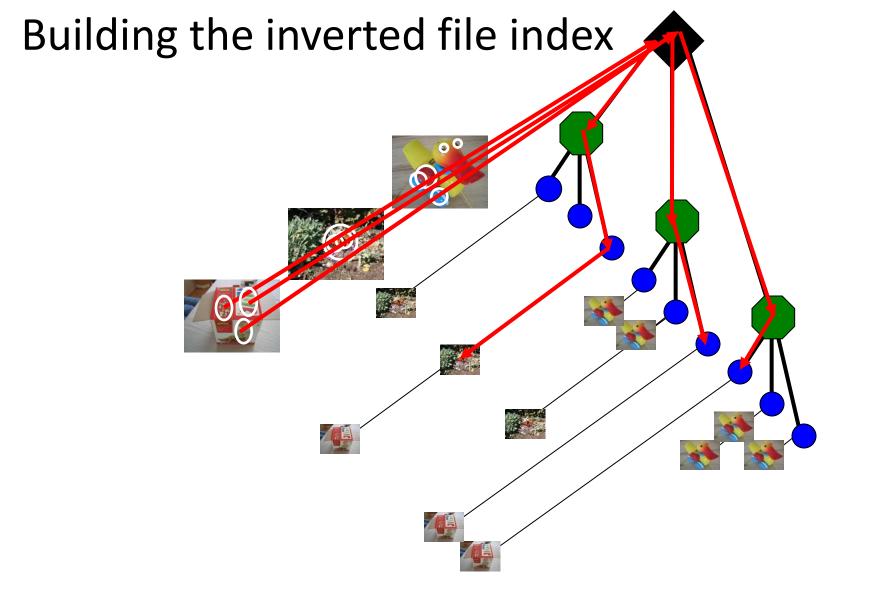


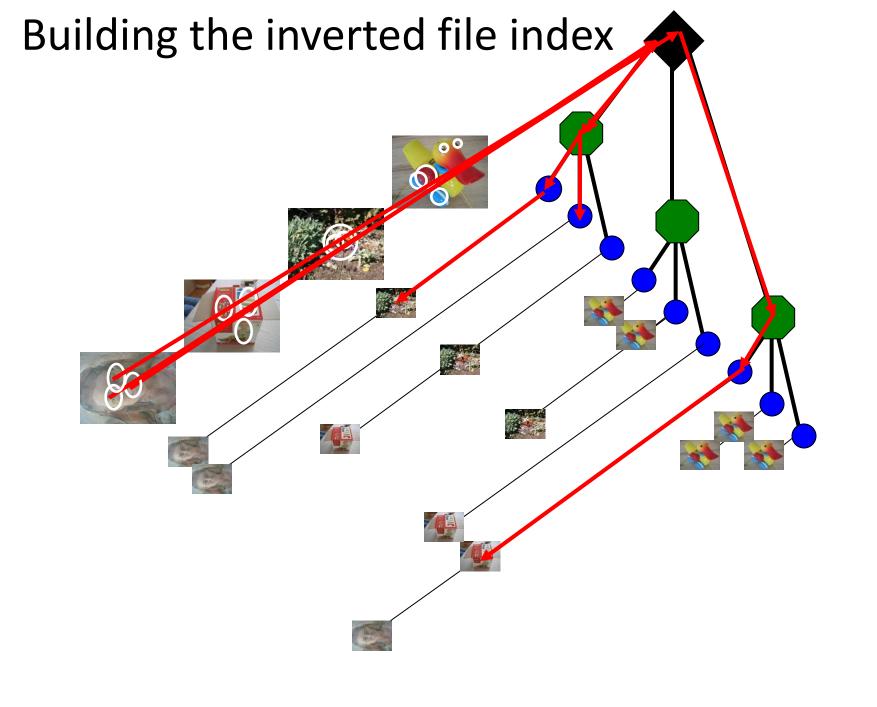


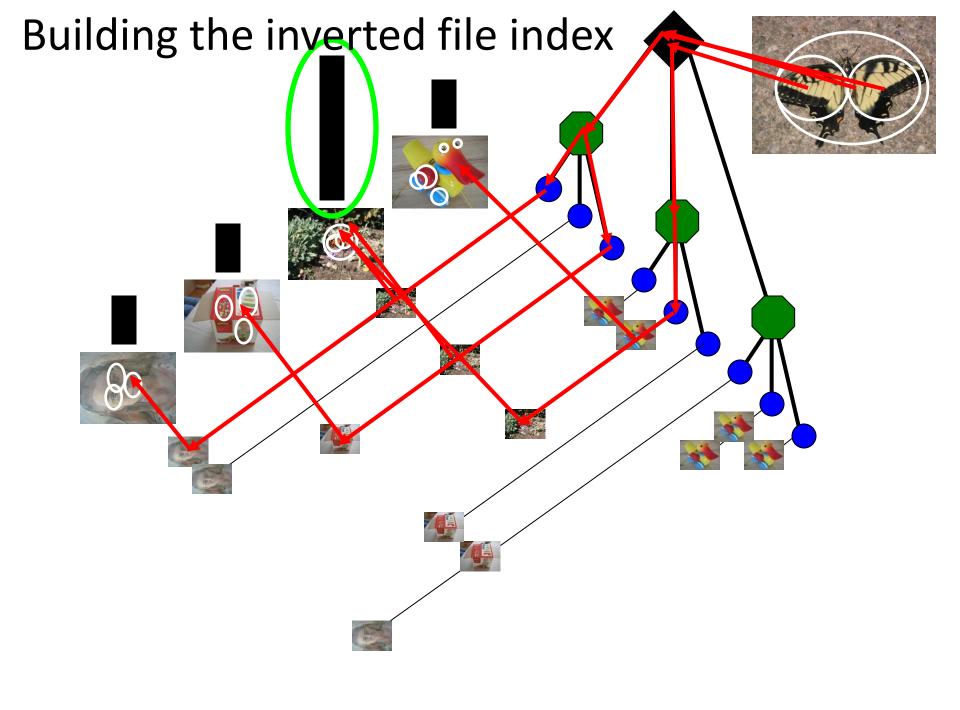












### Robust object/scene recognition

- Visual Vocabulary discards the spatial relationships between features
  - Two images with the same features shuffled around in the image will be a 100% match when using only appearance information.
- This can be overcome using geometric verification
  - Test the k most similar images to the query image for geometric consistency (e.g. using 5- or 8-point RANSAC)
  - Further reading (out of scope of this course):
    - [Cummins and Newman, IJRR 2011]
    - [Stewénius et al, ECCV 2012]

#### Video Google System

- Collect all words within query region
- 2. Inverted file index to find relevant frames
- 3. Compare word counts
- 4. Spatial verification

Sivic & Zisserman, ICCV 2003

Demo online at :
 http://www.robots.ox.ac.uk/~vgg/re
 search/vgoogle/



Query region









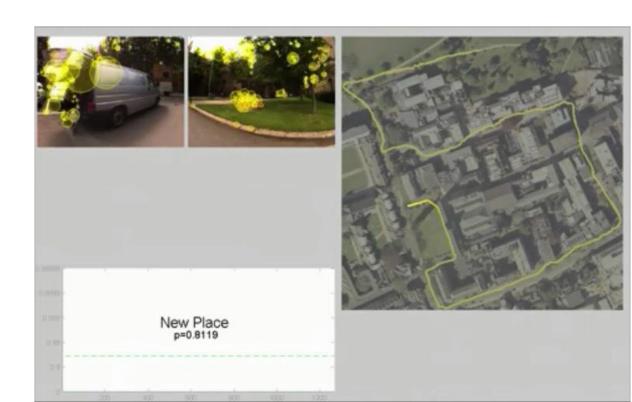




Retrieved frames

#### FABMAP [Cummins and Newman IJRR 2011]

- Place recognition for robot localization
- Use training images to build the BoW database
- Captures the dependencies of visual words to distinguish the most characteristic structure of each scene
- Probabilistic model of the world. At a new frame, compute:
  - P(being at a known place)
  - P(being at a new place)
- Very high performance
- Binaries available <u>online</u>

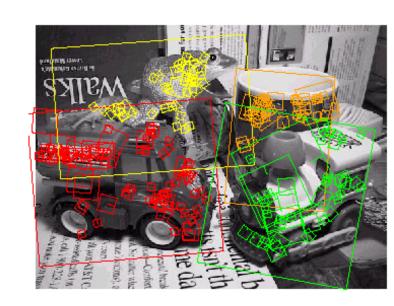


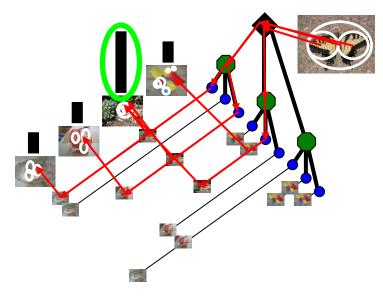
### Things to remember

- Appearance-based object recognition
  - Classifiers
  - K-means clustering

- Bag of feature approaches
  - Visual words
  - Inverted file index

Chapter 14 of the book





#### **Oral Exam**

- Oral exam: January 14 from 8 to 19hrs
- Will last 20 minutes
- The exam will consist of 2 parts

- Part 1. Application question:
  - Example 1:
    - Building a panorama stitching application. Which are the main steps?
  - Example 2:
    - How would you design a mobile tourist app? The user points the phone in the direction of a landmark and the app displays tag with the name of it. How would you implement it?
  - Example 3:
    - Describe the workflow of an Augmented Reality App

#### **Oral Exam**

#### Part 2: General questions about the course:

#### Math questions

- Derive the Harris detector (general concept and derivation of the Hessian matrix and its interpretation)
- How does the DLT camera calibration algorithm work?
- What is Epipolar geometry? General interpretation of epipolar plane, epipolar line and epipoles. Derive the epipolar constraint.
- Optical flow: working principle and problem formulation; what is the brightness constancy assumption?
   Derive the equations
- RANSAC: example with 2 points. Explain n-point RANSAC, from 5 to 1 point. Write the essential matrix for the 2- or 1-point RANSAC
- **–** ...

#### Theoretical questions

- Suppose you are provided with the result of a SFM pipeline: a sparse reconstruction of the scene and a sequence of camera poses. How would you proceed in order to achieve a dense reconstruction?
- In multi-view stereo, how can the knowledge of the camera motion help in computing dense matches?
- How many image point correspondences do we need to recover the trajectory of a mountain biker wearing a helmet equipped with a camera? What about an urban biker?
- K-means clustering: what are its disadvantages?
- Image query form a large image database: bag of words, how does it work? What are visual words? What is an inverted file index? How fast is it? What parameters are important?
- Lucas-Kanade algorithm: working principle; formulation, and interpretation as a "predict" and "correct" cycle.
- ...