

# Adding leg mass to the SLIP: The M-SLIP model

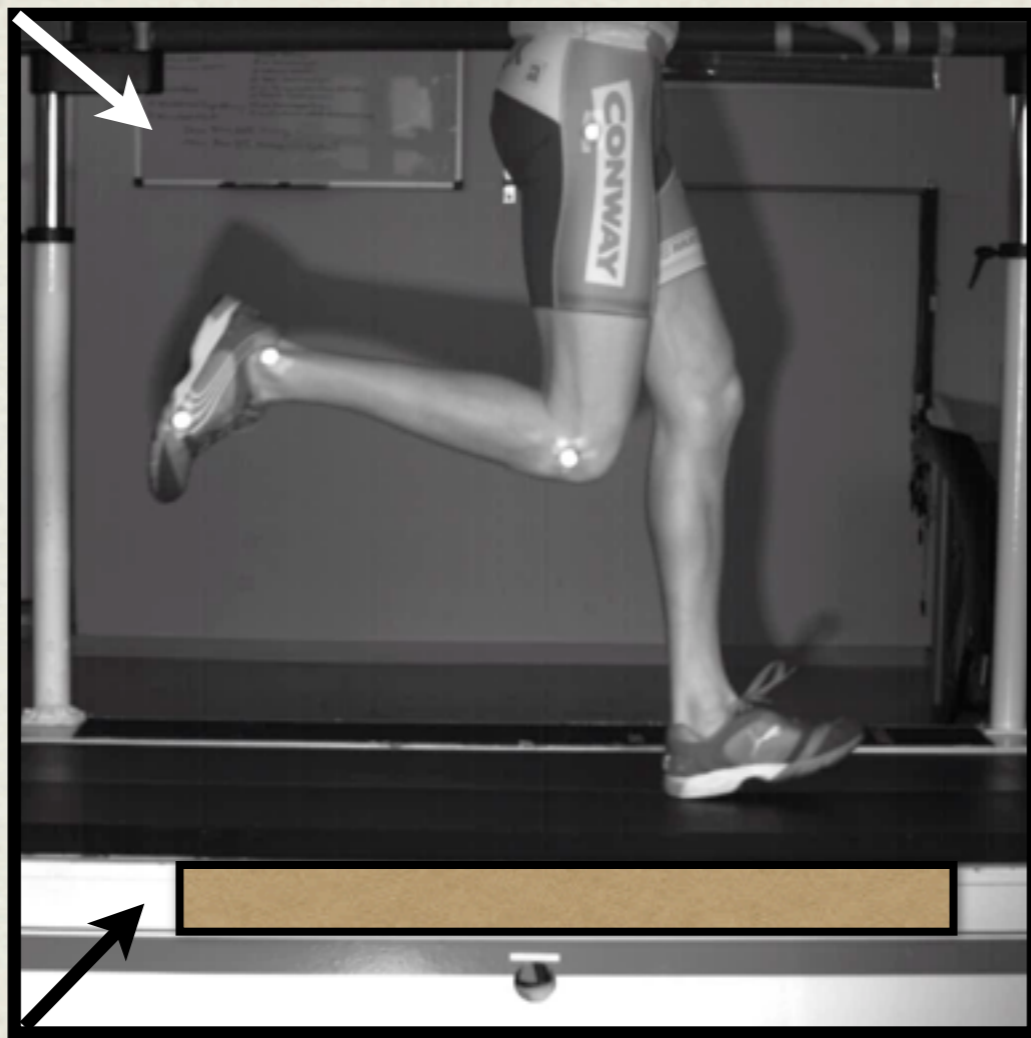
*Frank Peuker*

Locomorph Summer School 2012  
Odense, Denmark

# RUNNING

## KINEMATICS

orientation of runner



## DYNAMICS

ground reaction forces (GRF)

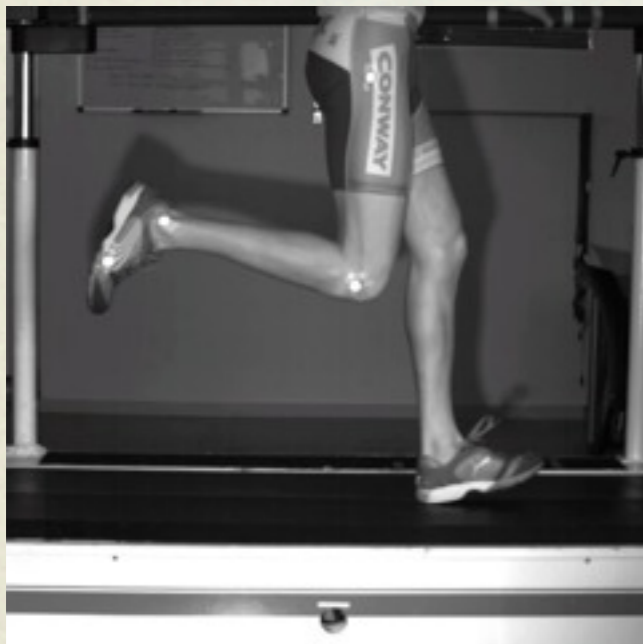
Two phases  
per cycle:

**flight phase:**  
falling

**stance phase:**  
redirect fall  
motion by leg-  
ground interaction

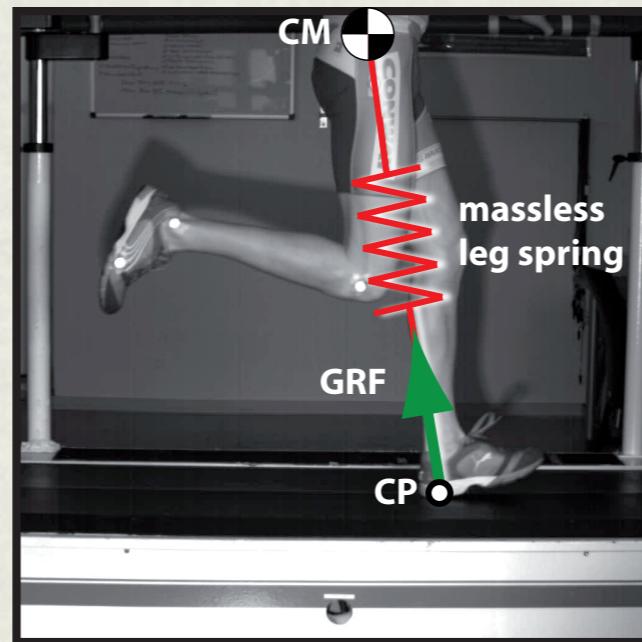
# CAPTURING RUNNING BEHAVIOR IN MODEL

behavior



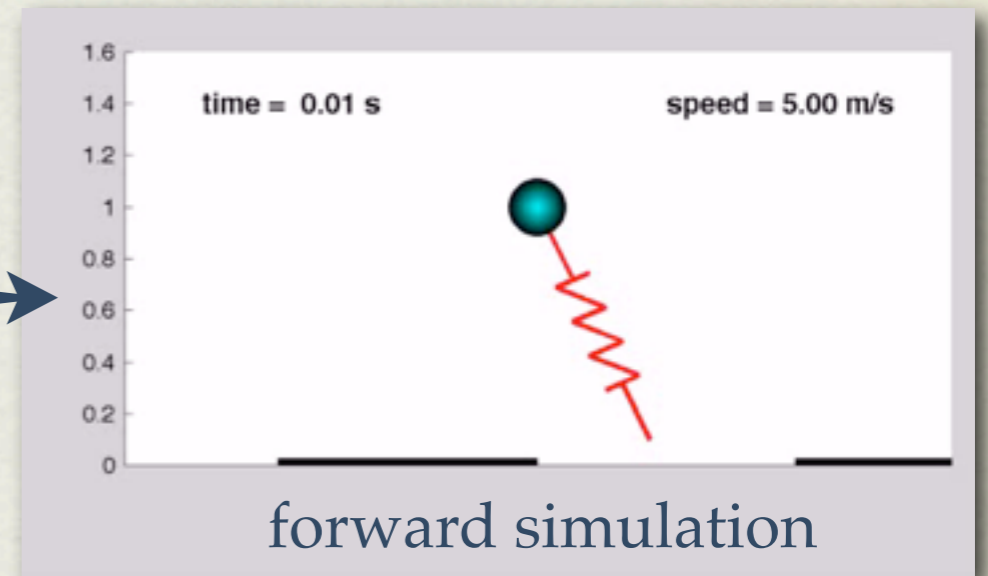
running

pick major features



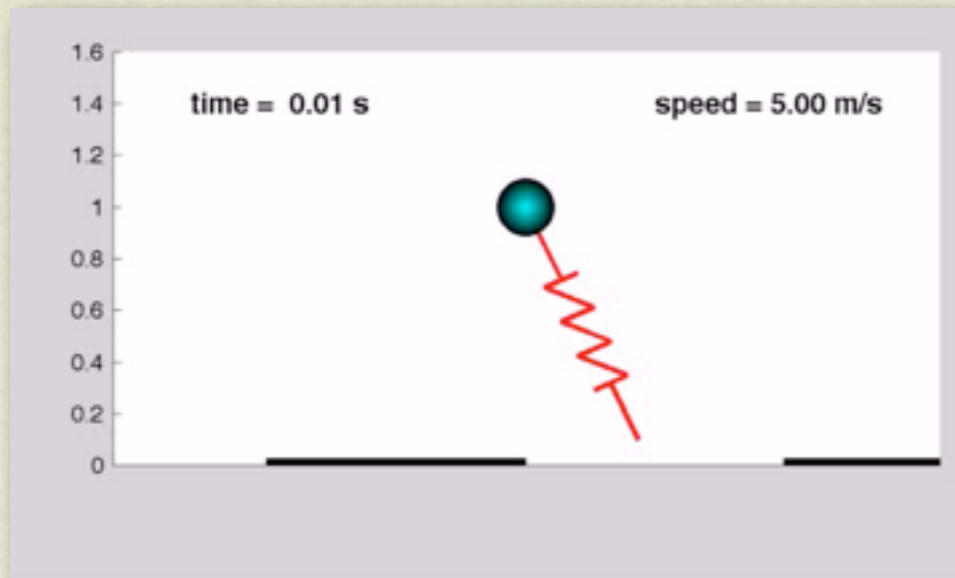
center of mass (CM)  
(and GRF)

find template model



SLIP model:  
1 point mass +  
1 massless spring

# SLIP MODEL



SLIP = spring-loaded inverted pendulum

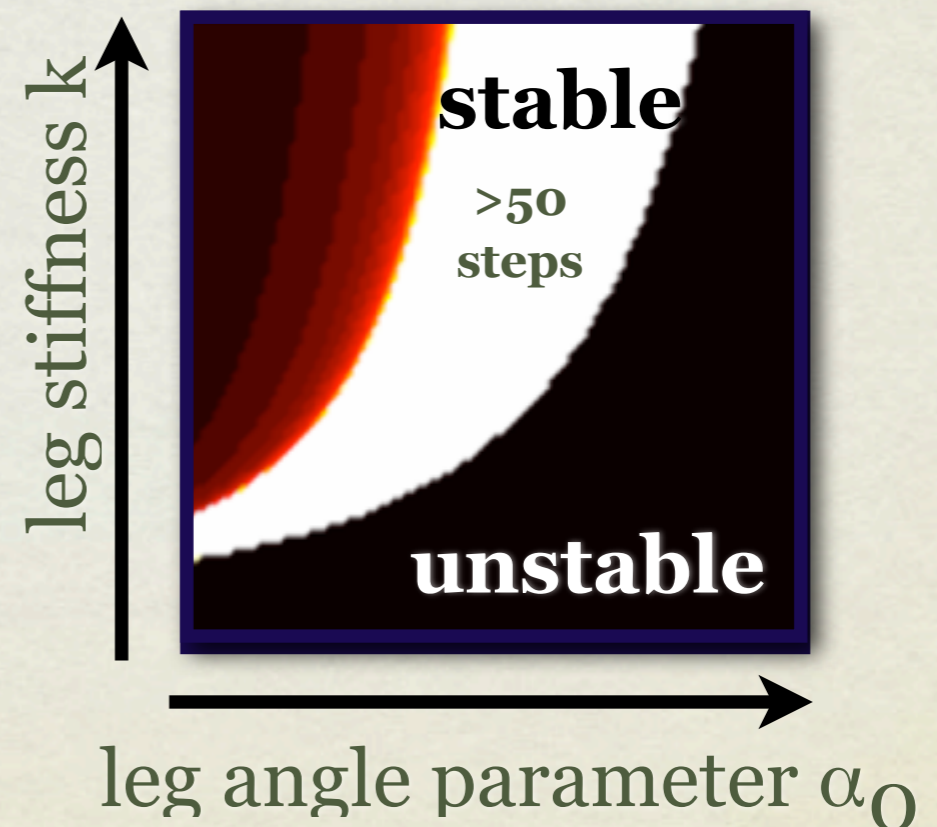
SLIP reproduces GRF and CM motion of running humans and animals

Is stable in forward simulations !!

## Powerful idea:

evolution developed towards intelligent mechanics

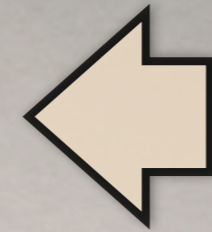
## steps-to-fall map



# TRANSFER TO ROBOTS

realistic models

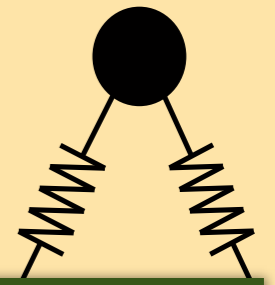
(e.g. Peuker 2010-2012)



keep stability

simplistic model (SLIP)

(Blickhan '89, Seyfarth '02, Geyer '05)



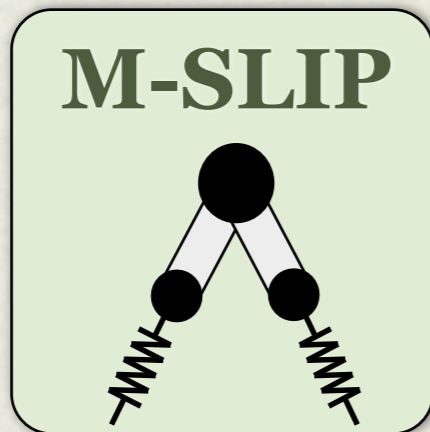
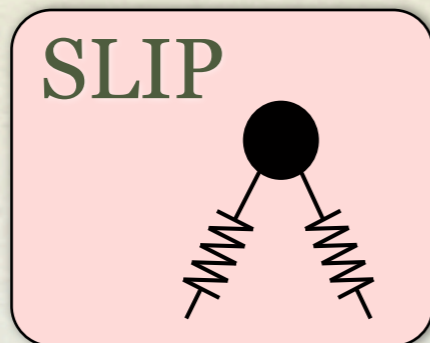
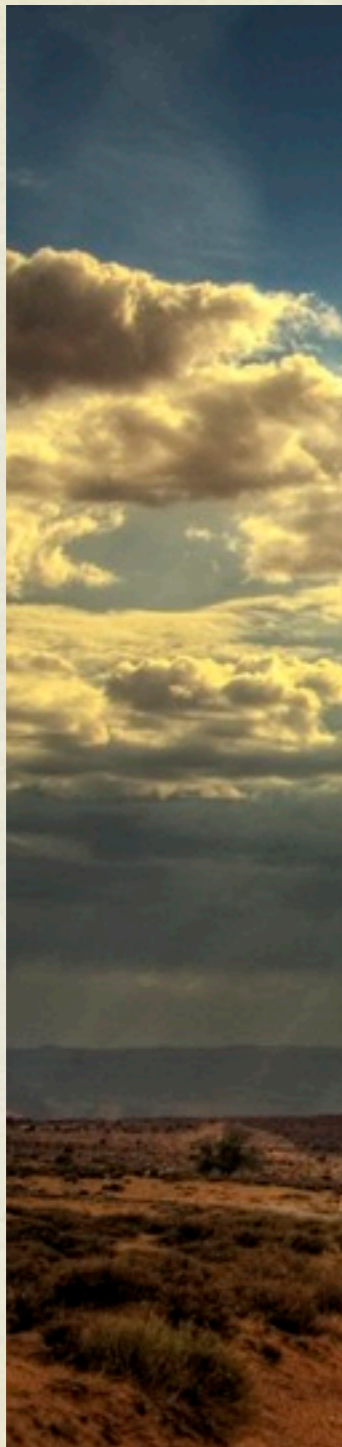
simplified transfer

capture behavior



concurrent approaches

# WHAT FEATURE TO ADD?



**leg mass**

Human legs are made by

**1/3** of total body mass

Clauser et al., 1969

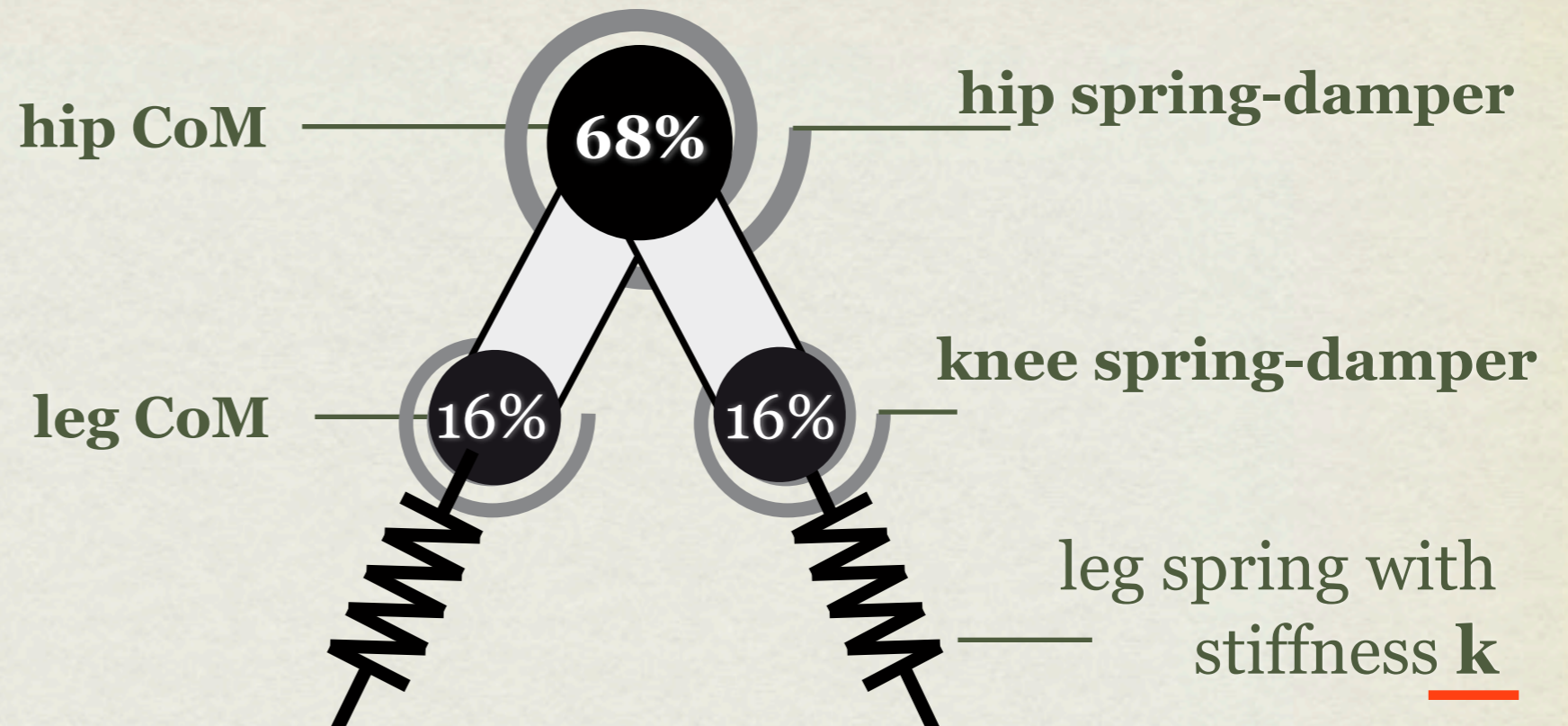
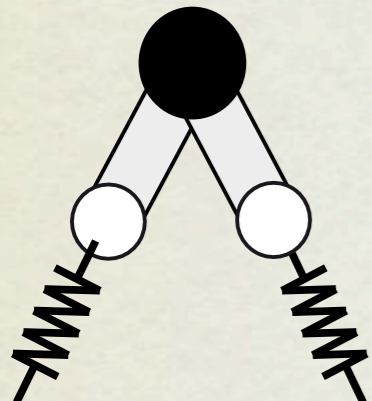
**!** Owaki, 2008 use leg mass to predict PDR gaits

# MECHANICS

**SLIP**

**M-SLIP**

100% =  
runner's  
total mass



Two follow-up features of adding leg mass:

- 1 ENERGY CHANGES
- 2 SWING-LEG DYNAMICS

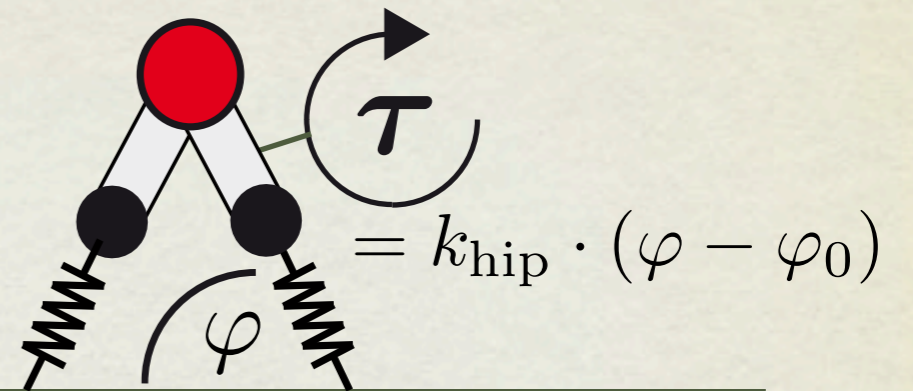
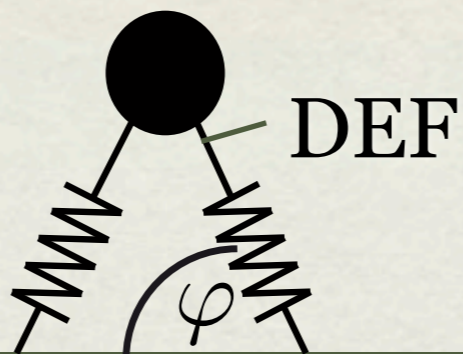
# CONTROL

**SLIP**

vs.

**M-SLIP**

hip control to approach leg angle  $\varphi_0$



**swing phase**

**leg retraction**

$$\varphi_0 = \underline{\alpha_0} + \omega(t - t_{\text{apex}})$$

**stance phase**

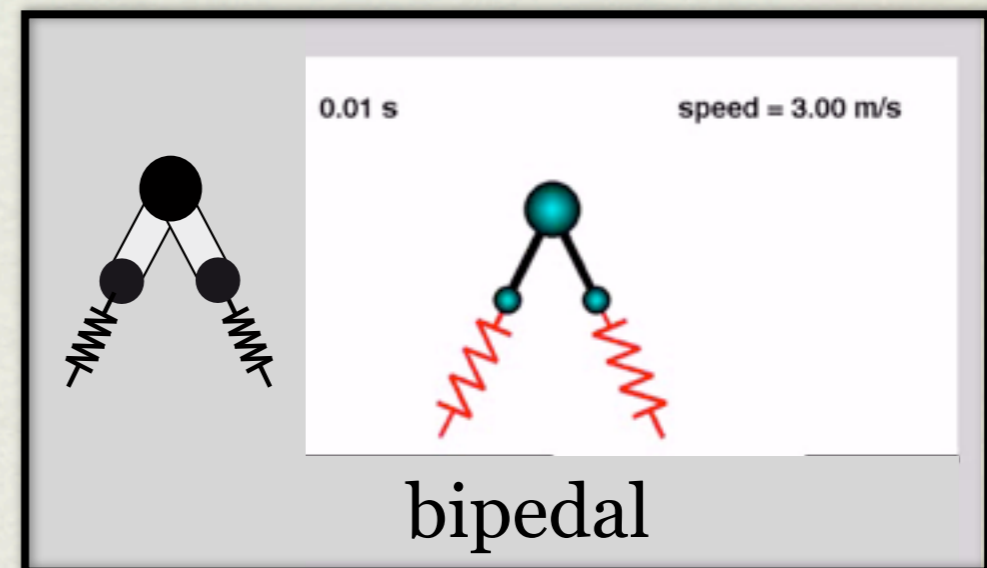
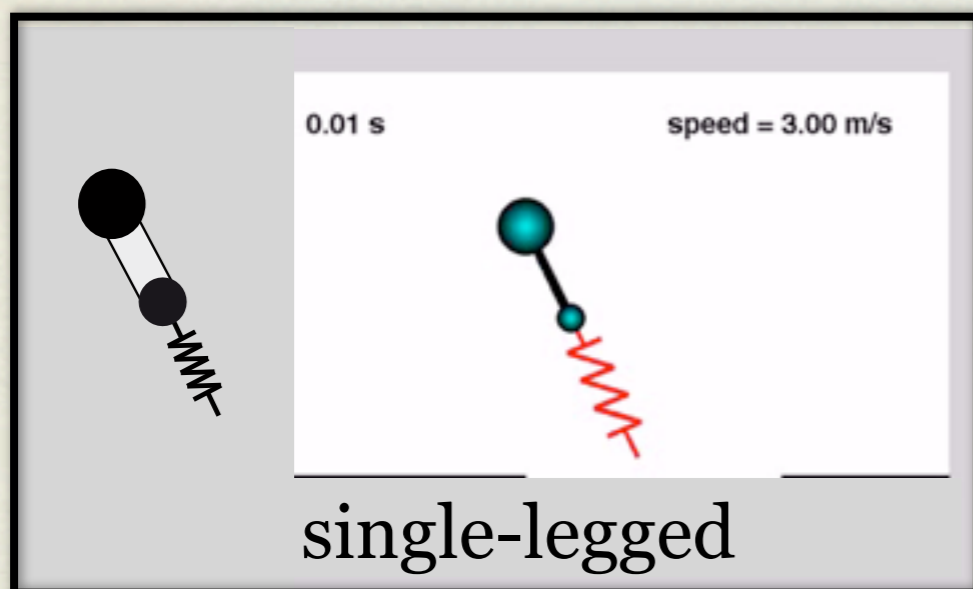
no control

compensate damping losses

$$\varphi_0 = 120 \text{ deg}$$



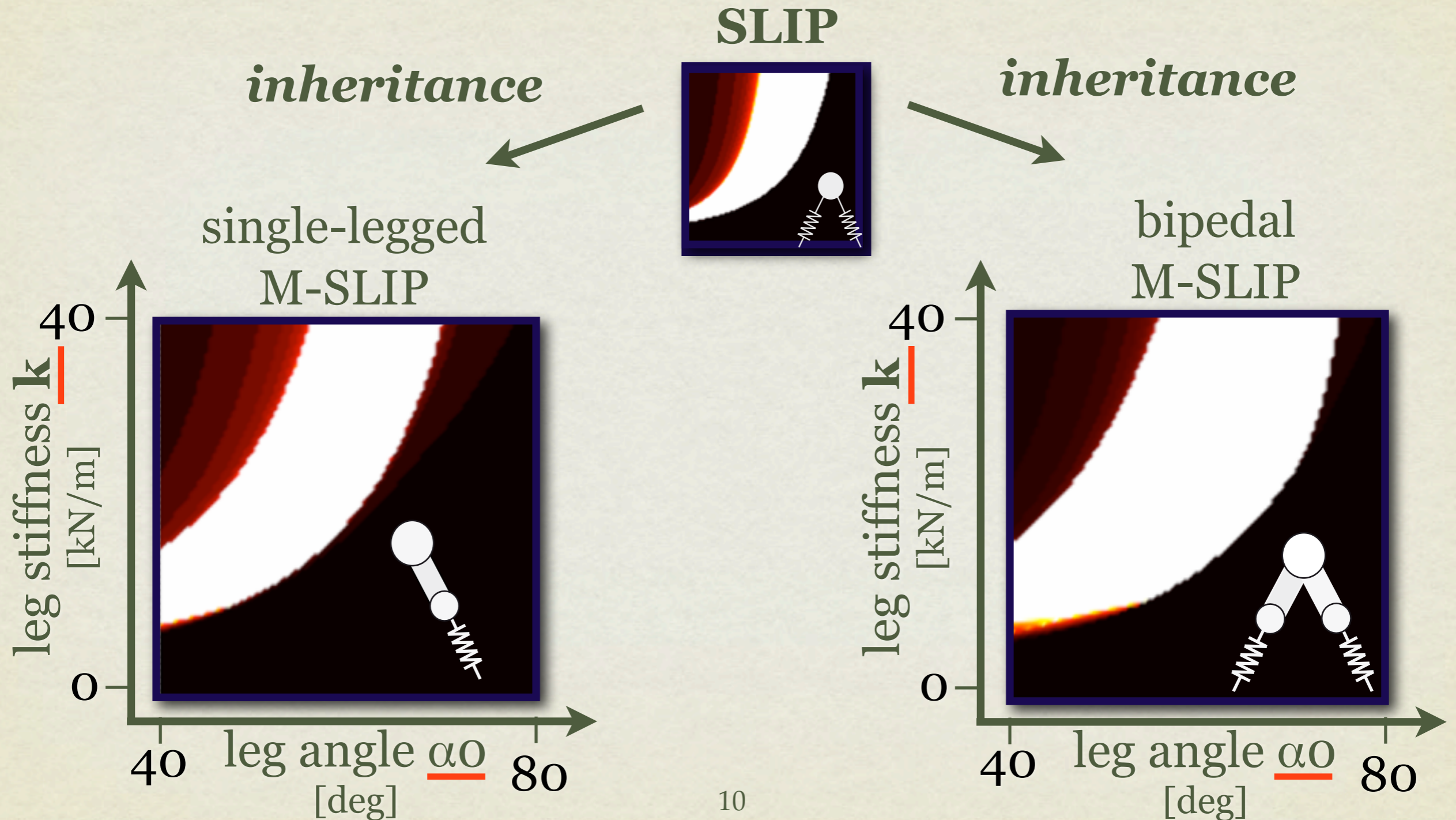
# SOLUTIONS



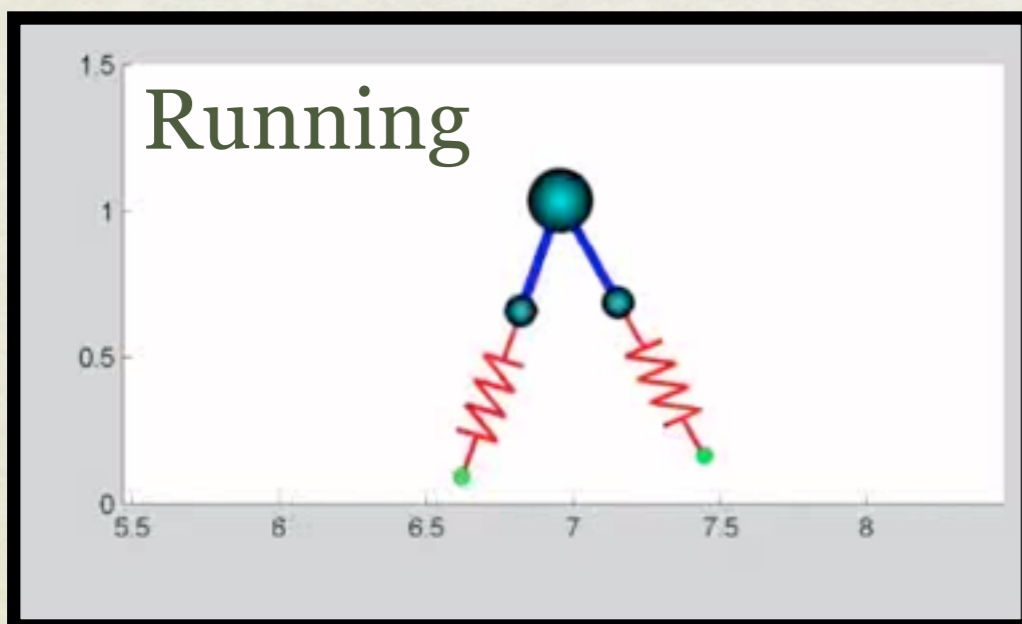
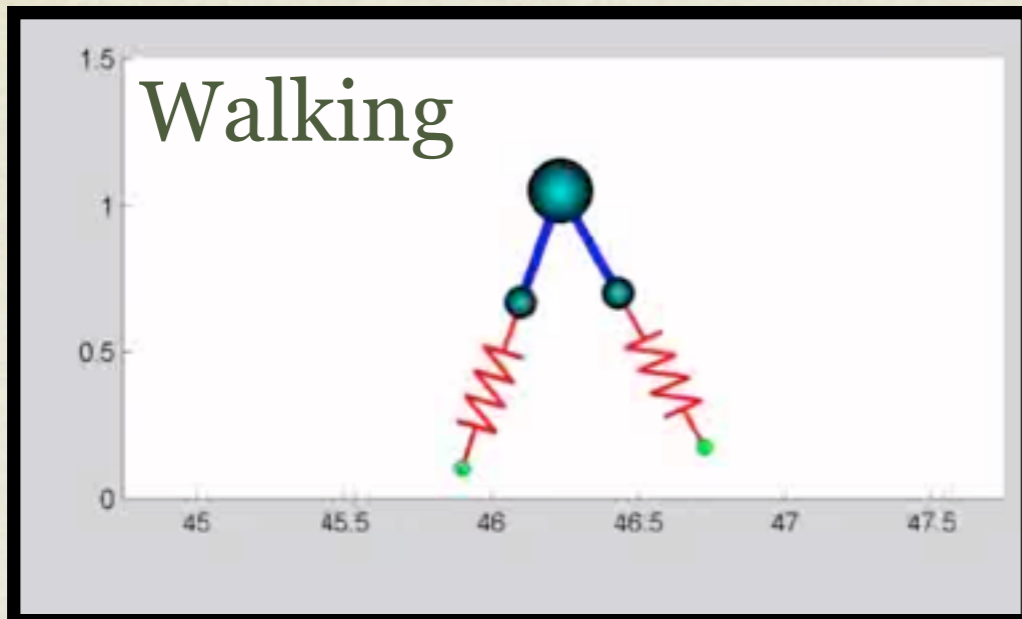
*human reference: 80 kg, 20 kN/m, initial 3 m/s,  $\omega=50$  m/s*

*systematic search: 0.75 kNm/rad (hip), 1 kNm/rad (knee), critical damping*

# INHERITANCE OF SLIP RUNNING STABILITY



# BONUS MATERIAL



Bipedal M-SLIP model  
can do many things:

**External perturbations:**  
Up and down stairs  
without adjustment

**Run-walk transitions:**  
by changing rest angle  
of hip spring in stance

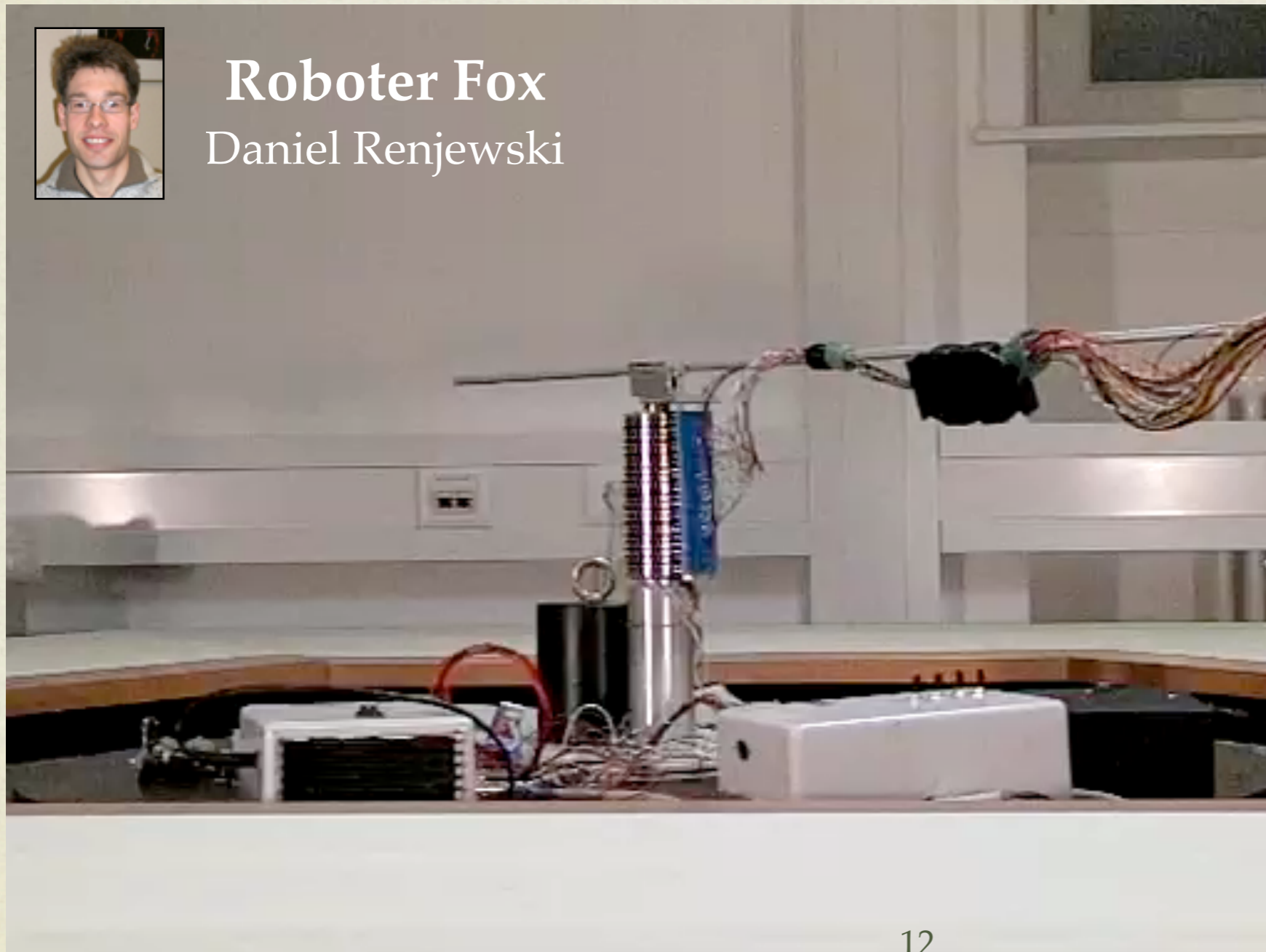
# FUTURE WORK

Gerrit Kollegger (LL)  
Marc Deisenroth (IAS)  
Zi Yun Zhon (LL+IAS)

## Implementation of M-SLIP model



**Roboter Fox**  
Daniel Renjewski



**Currently:**  
Already snaps to  
stable walking !

**Goal:**  
Behavior  
predictable by  
model

# M-SLIP GUI

- Playing around with parameters in Matlab
- Unfortunately: You have to compile the M-SLIP kernel:
  - > `mex -setup` (in Matlab 2012a the flag is different)
  - > `mex mslip.c`
- Picked only some of them:
  - (1) Stiffness values (Hip, knee and leg)
  - (2) Leg axial damping
  - (3) Control, i.e.: Rest angle of hip spring in stance and flight
  - (4) Initial values (height and speed)